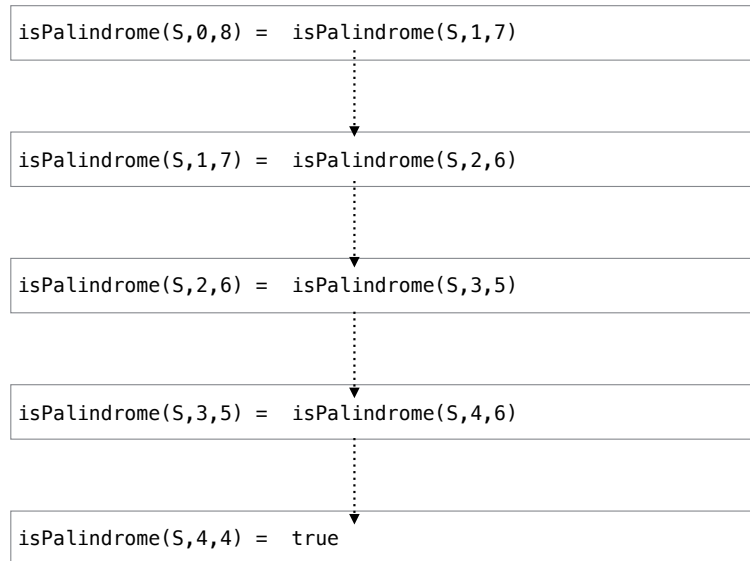
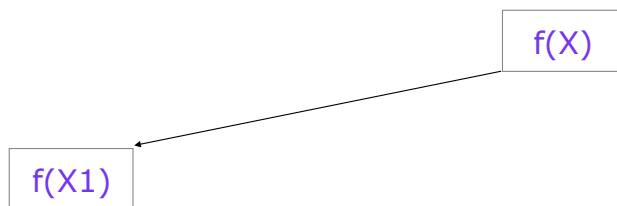
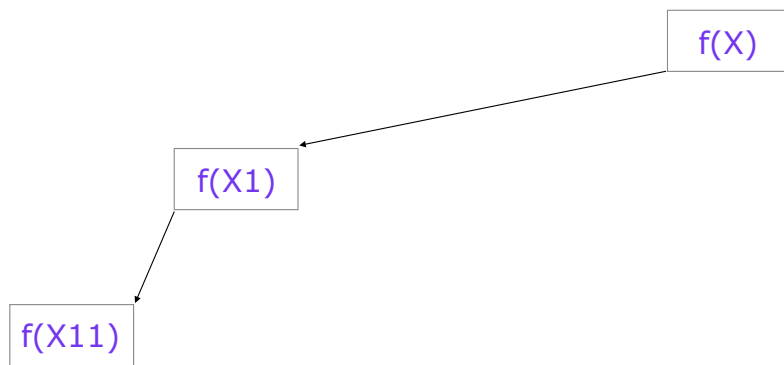


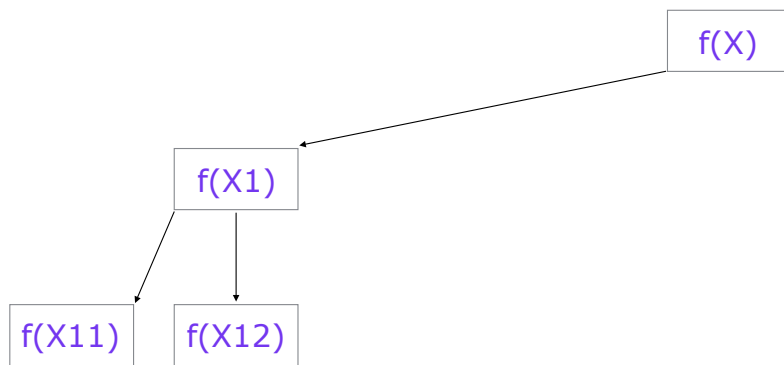
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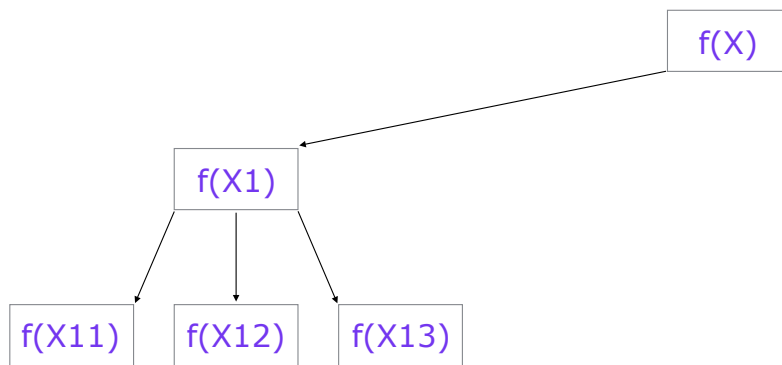


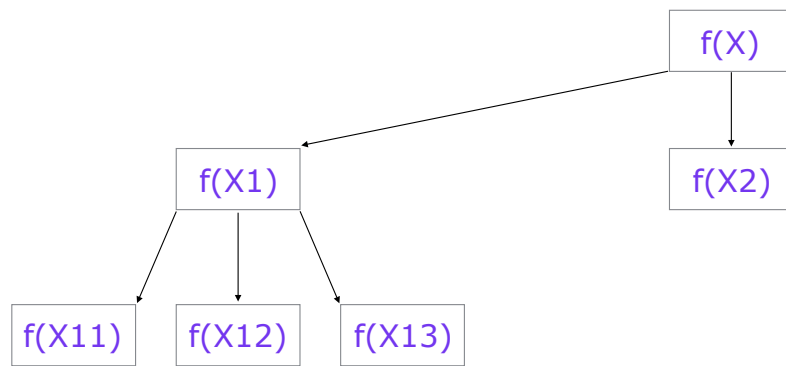
$$f(X)$$

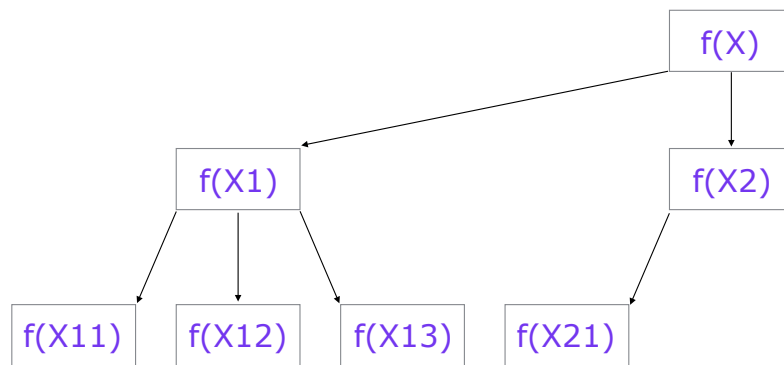


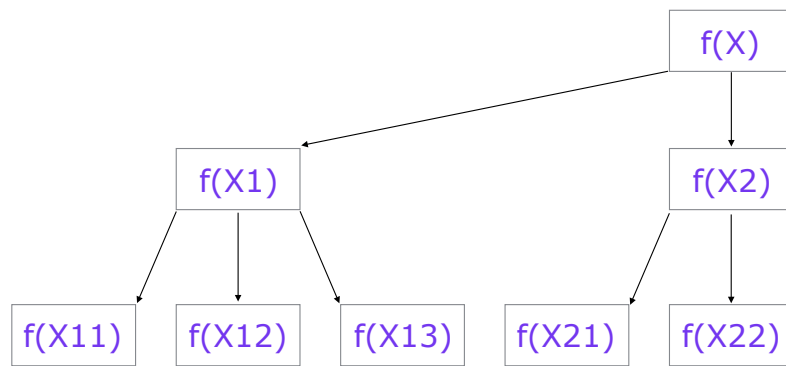


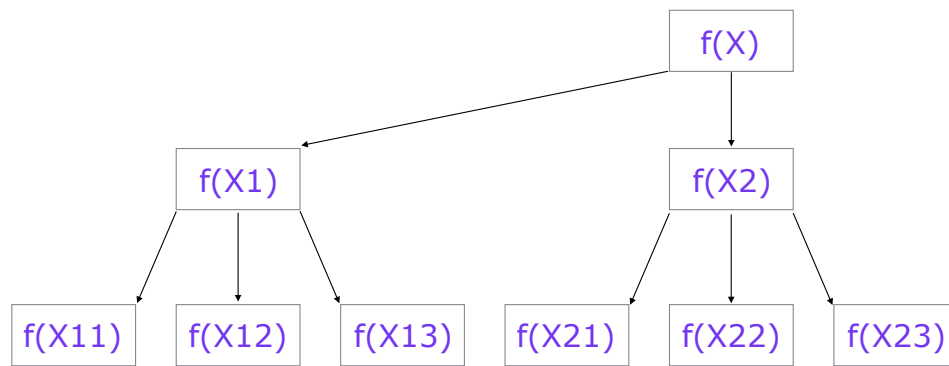


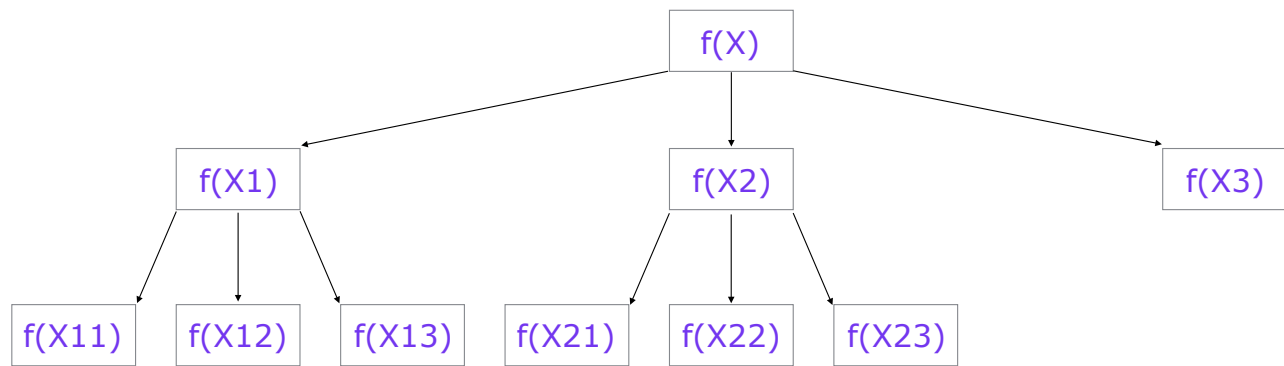


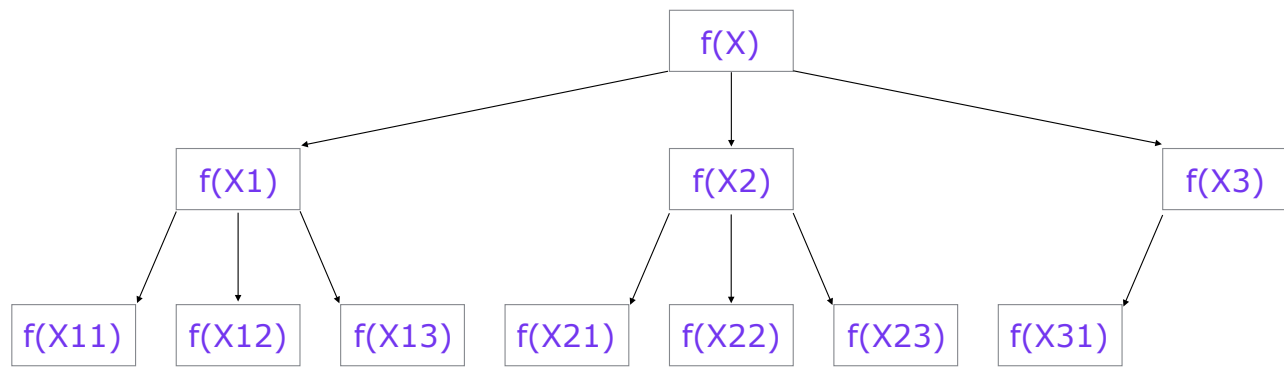


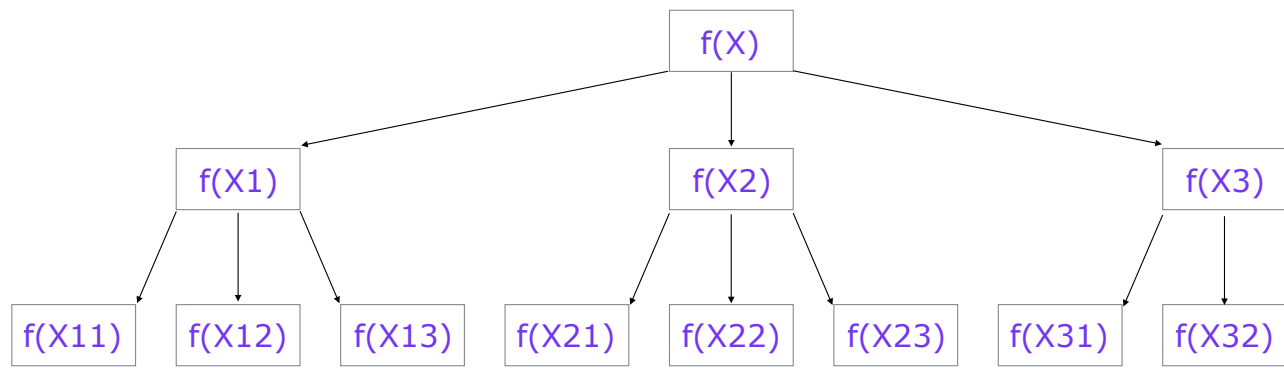


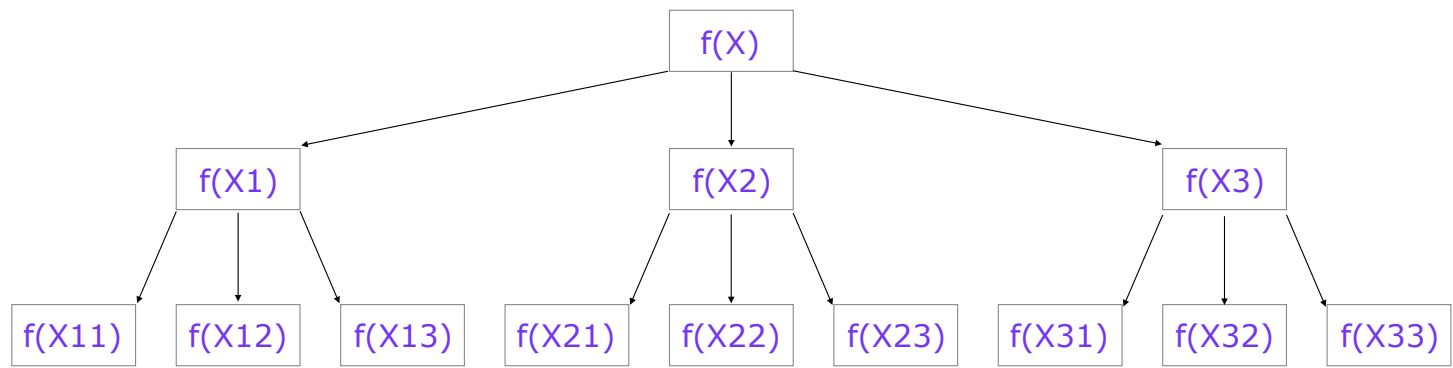












- Every recursive call represents a decision or choice at each step. Calls itself once for each of the choice.
- Try out all the paths and pick those which meets the criteria.
- These problems are called Exhaustive Search or Combinatorial Search Problems.

Examples

1. Given an array of integers, print all the permutations of the given array.

Input=[1,2,3]

Output:

1,2,3

1,3,2

2,1,3

2,3,1

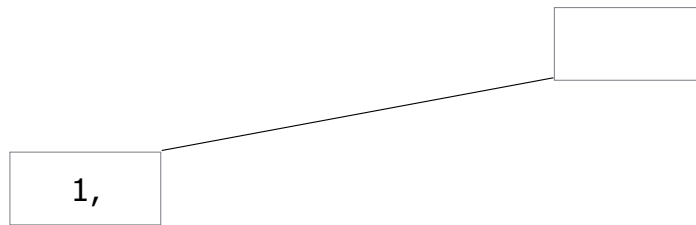
3,1,2

3,2,1

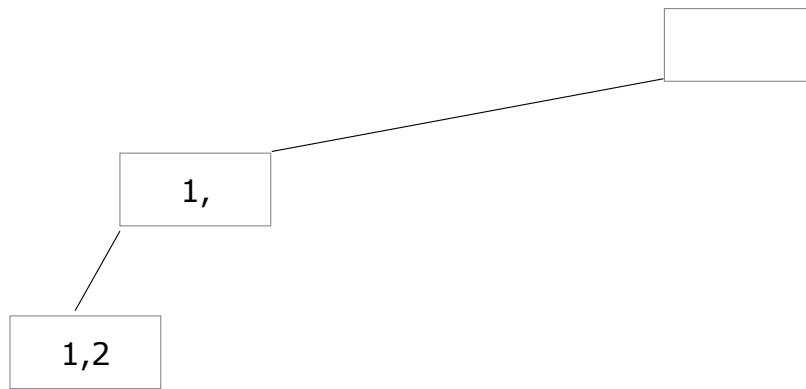
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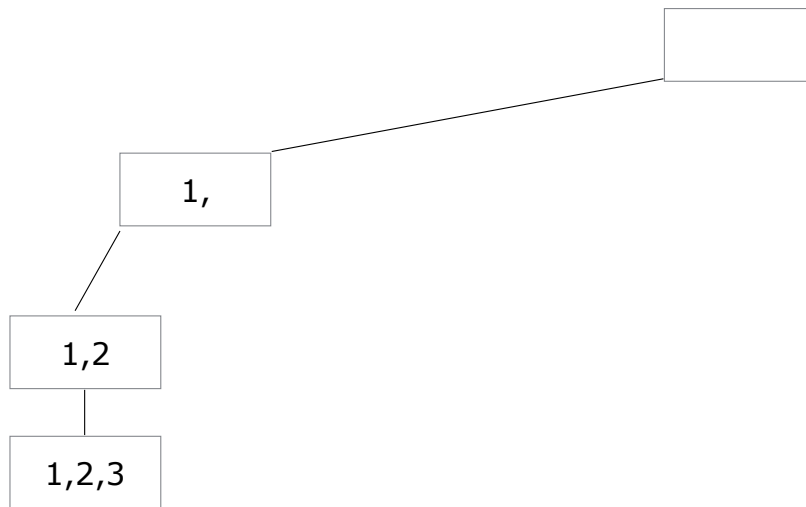
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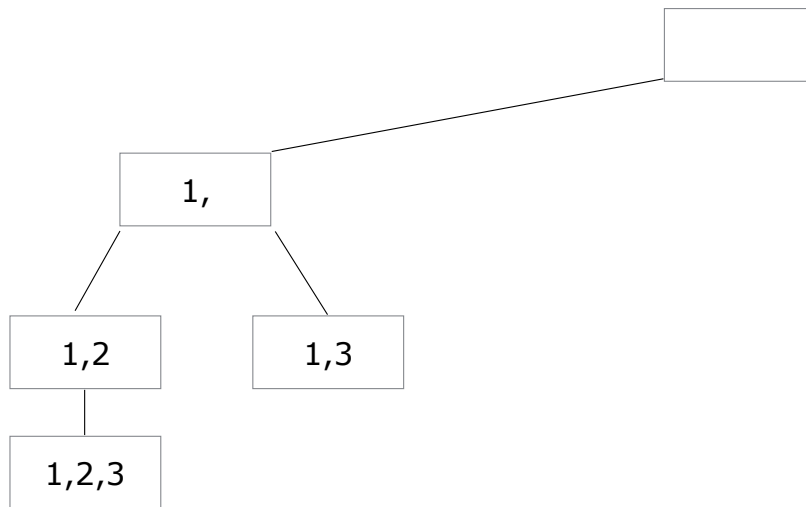
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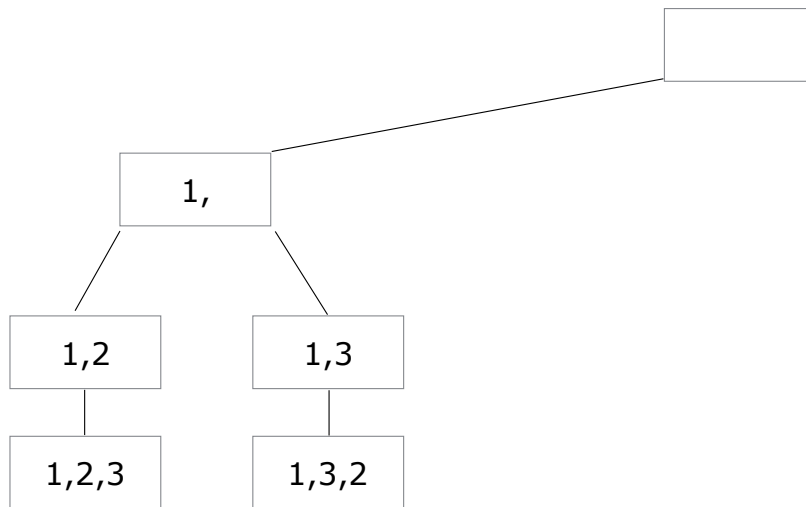
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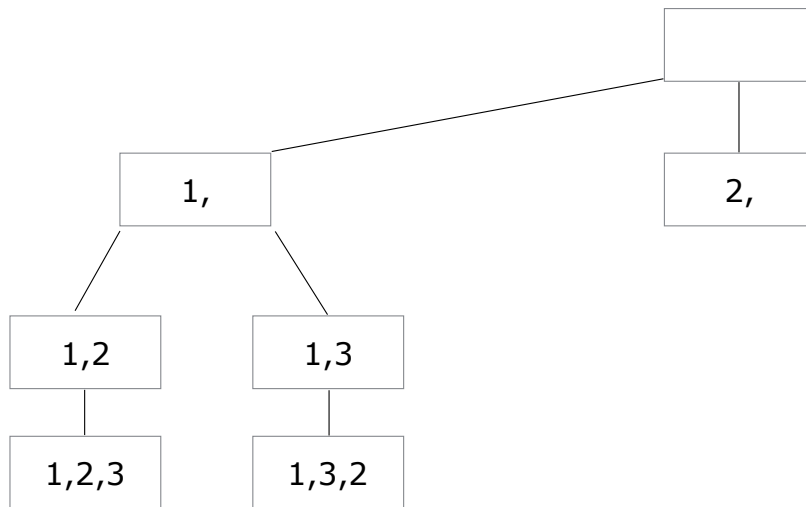
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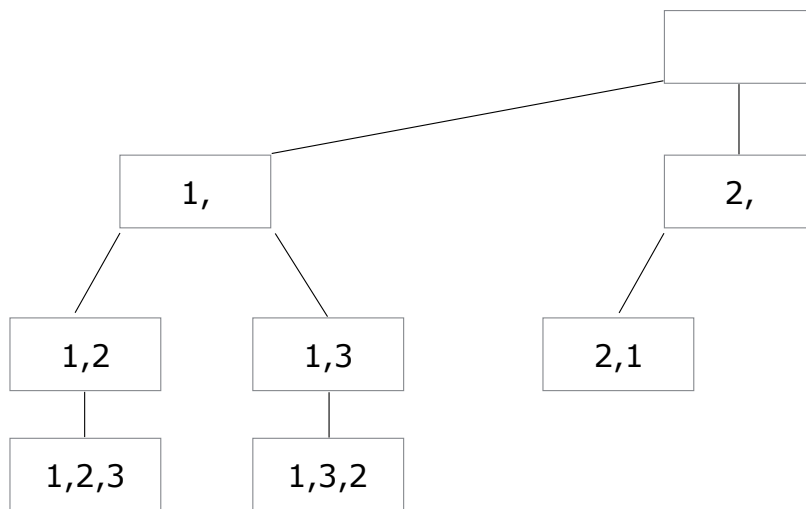
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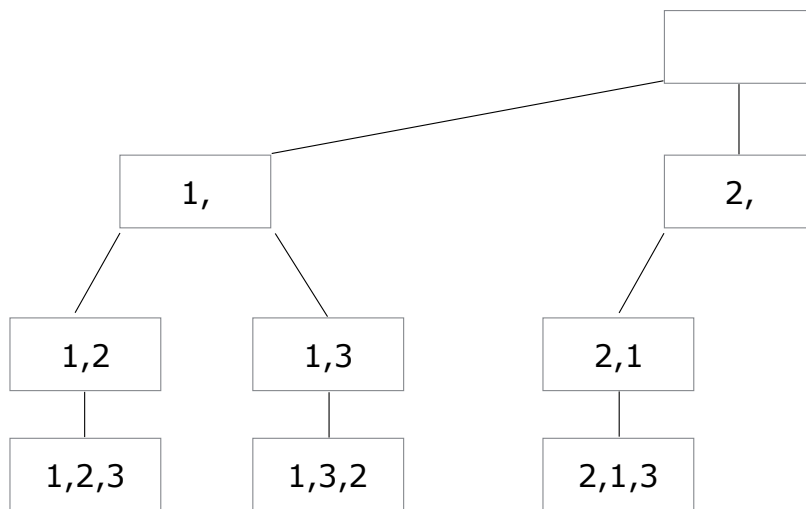
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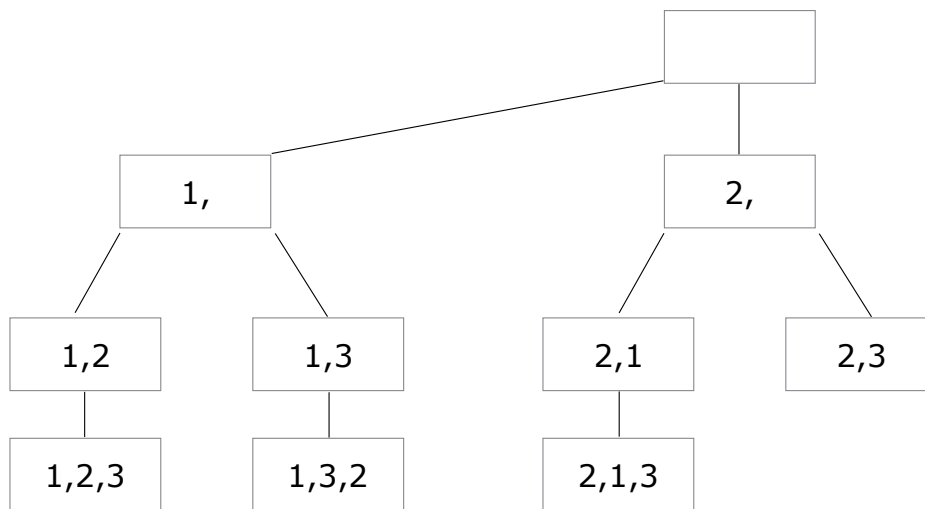
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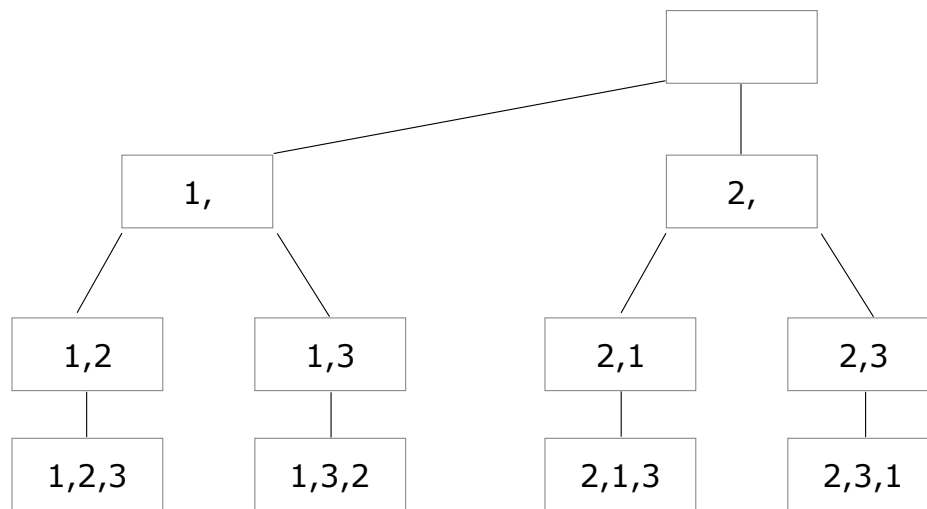
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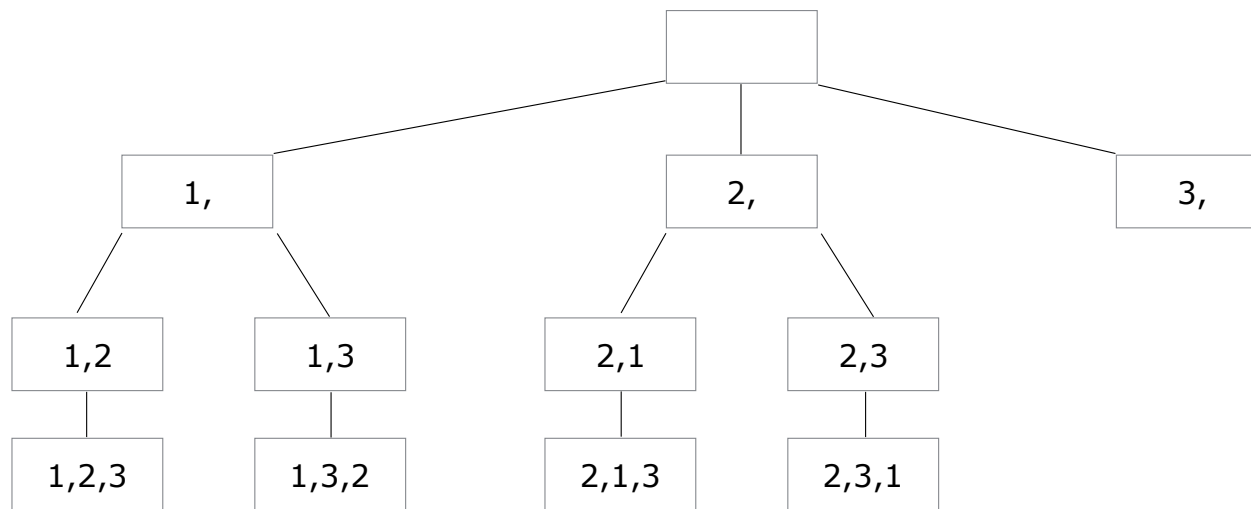
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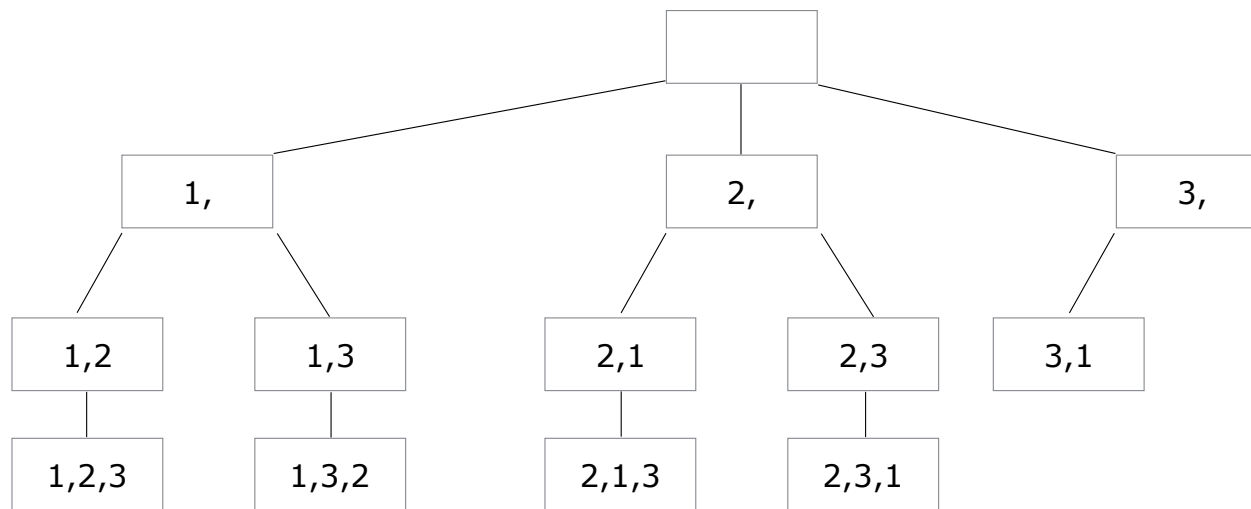
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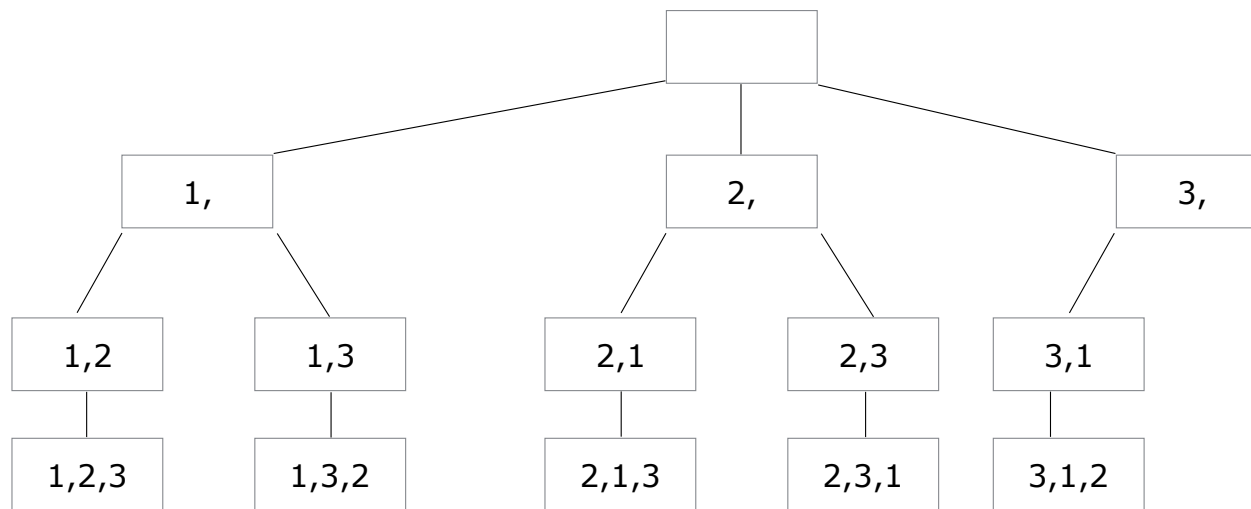
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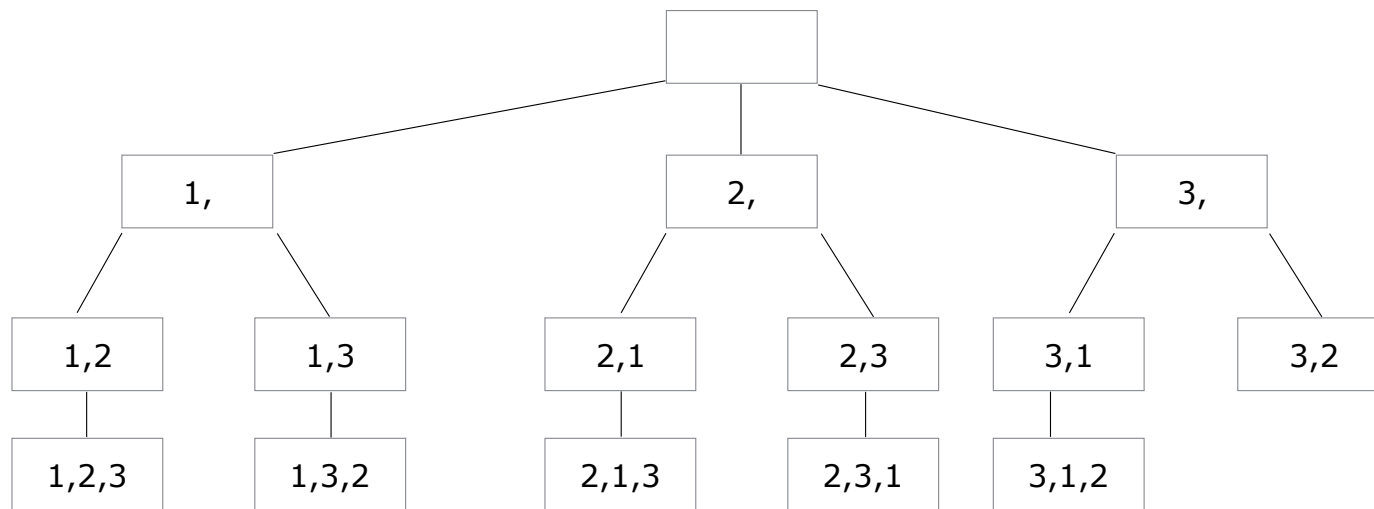
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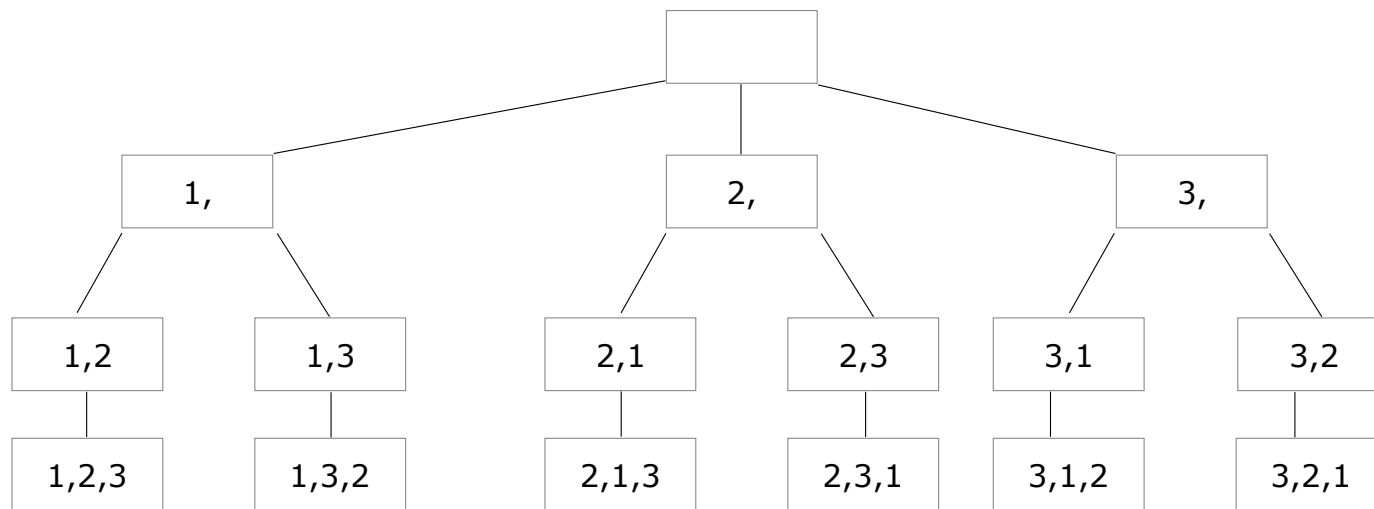
Backtracking



Backtracking



Backtracking



What is Backtracking ?

Backtracking is a systematic approach to generate all the possibilities for a given exhaustive search/combinatorial search problem using recursion.

We start off with initial state with an empty solution, at every step we extend the partial solution by considering all the possibilities.

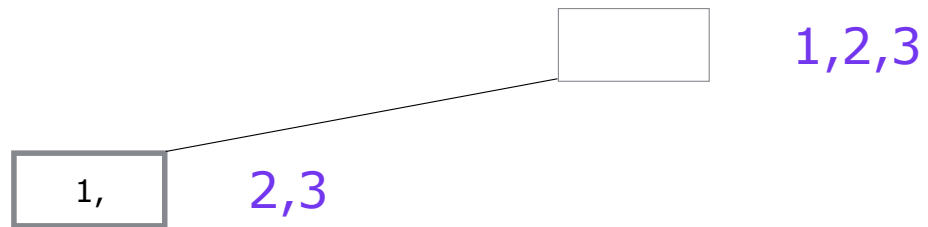
We check if the partial solution meets the given criteria, if it does not then we backtrack one step and try out another possibility.

Backtracking

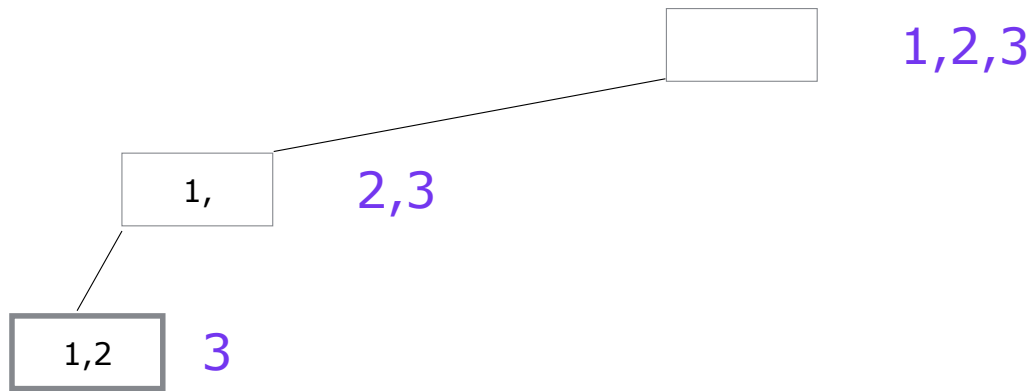


1,2,3

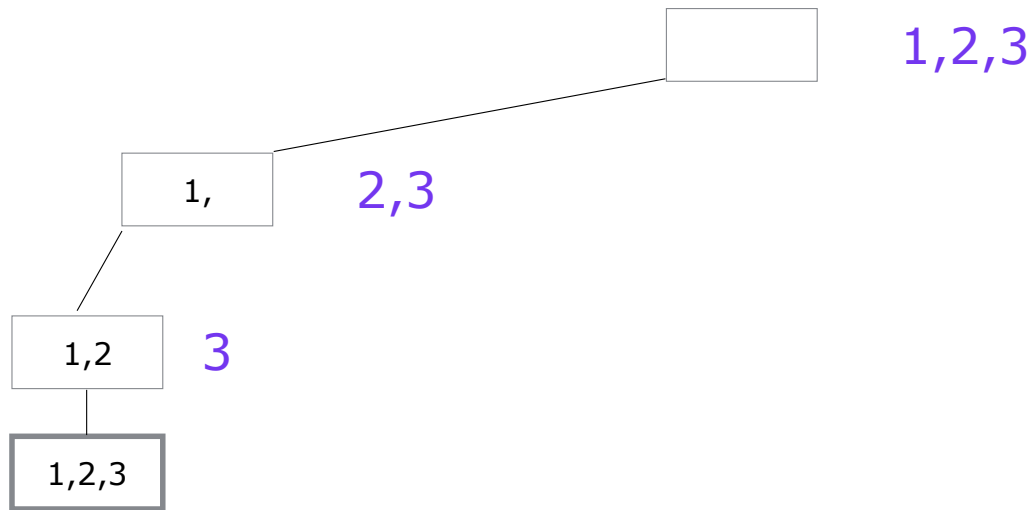
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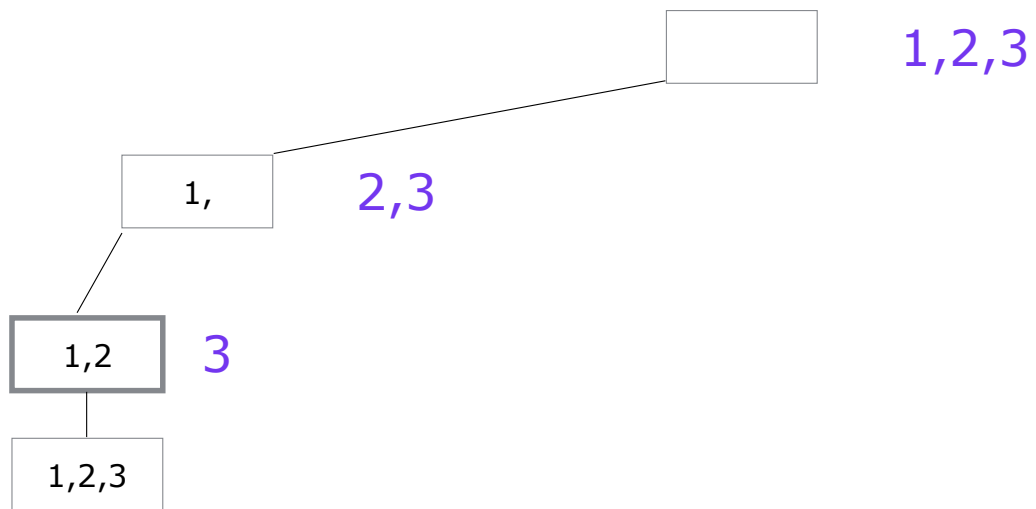
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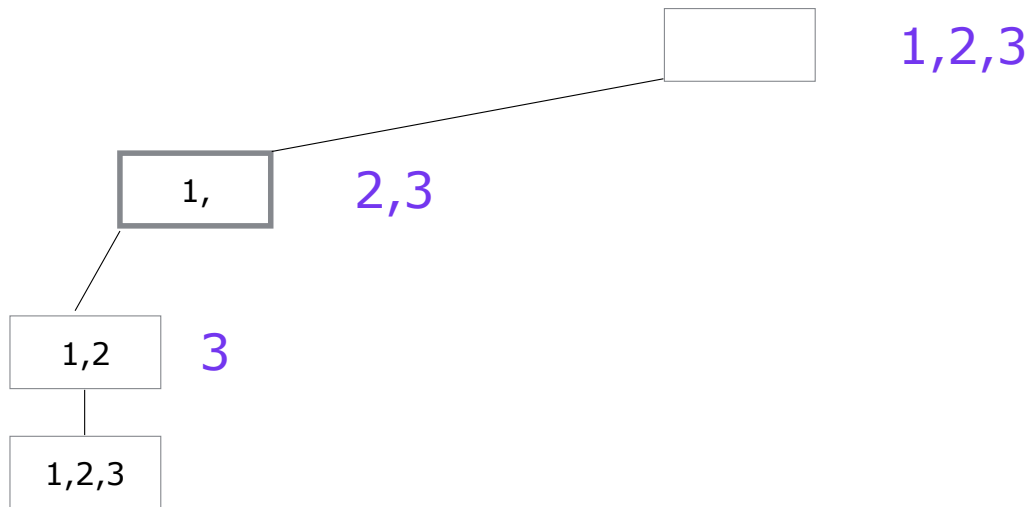
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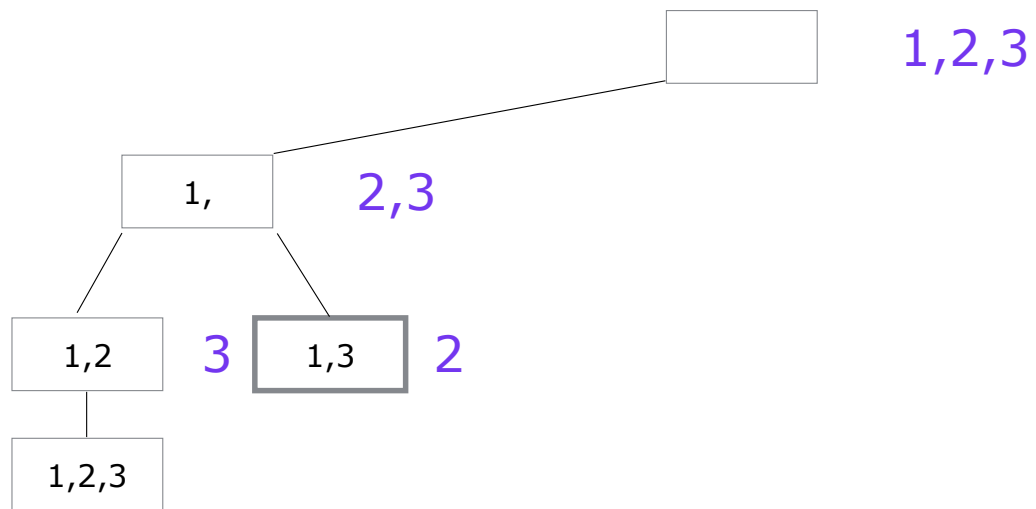
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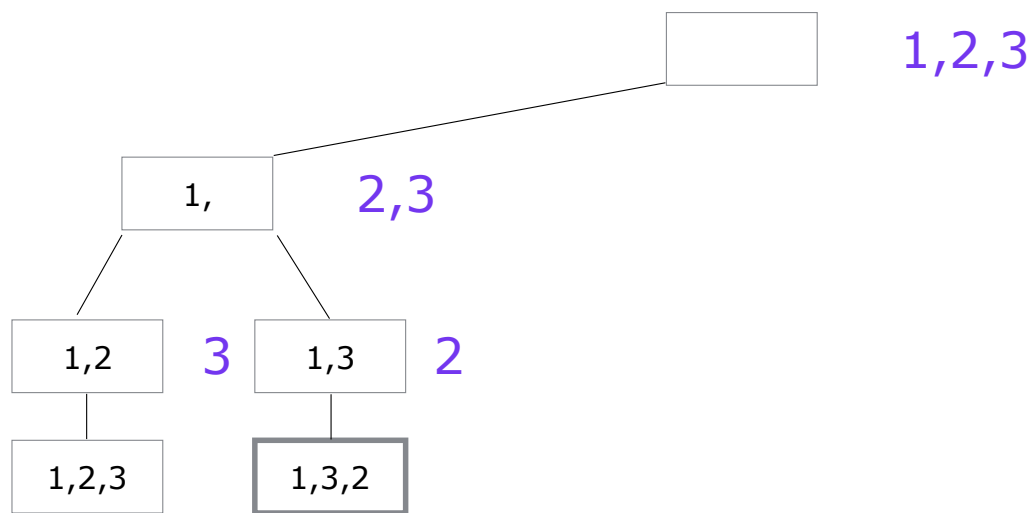
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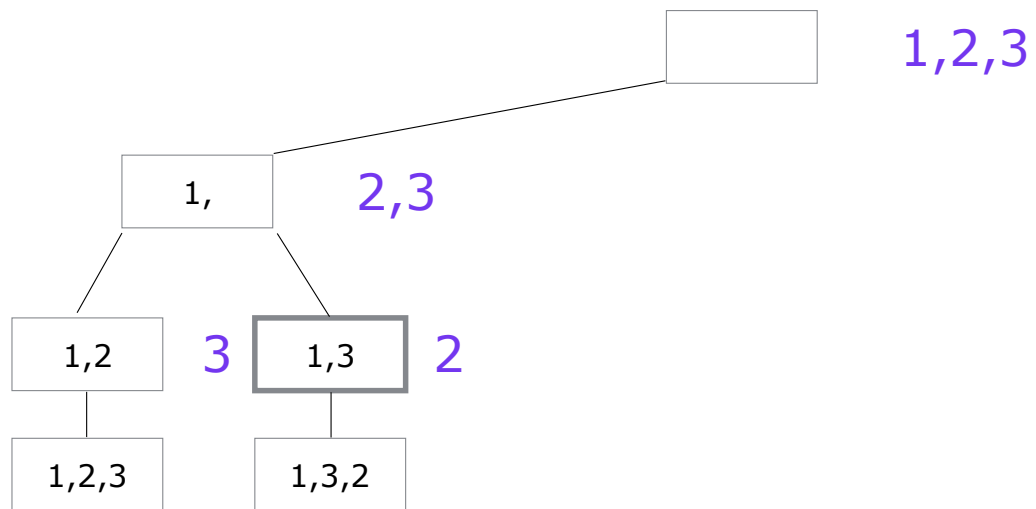
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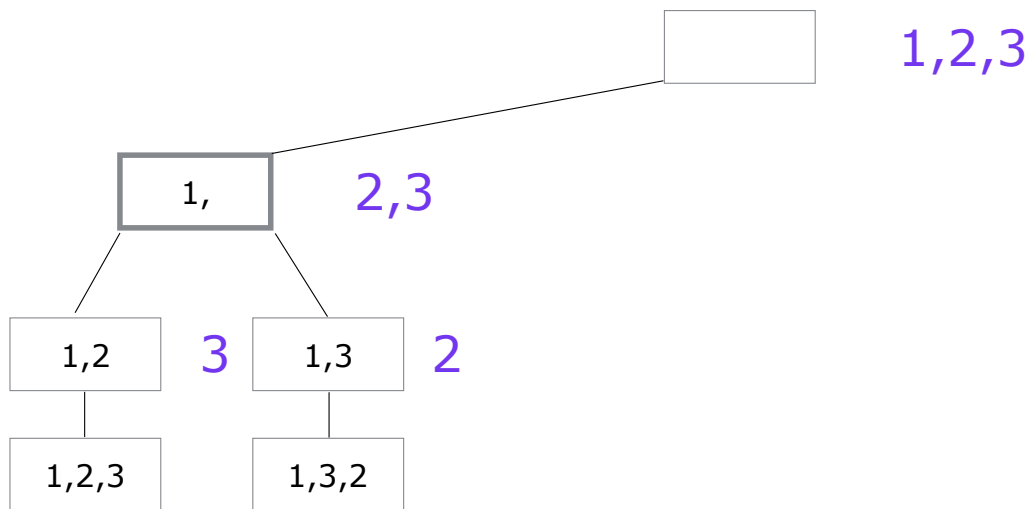
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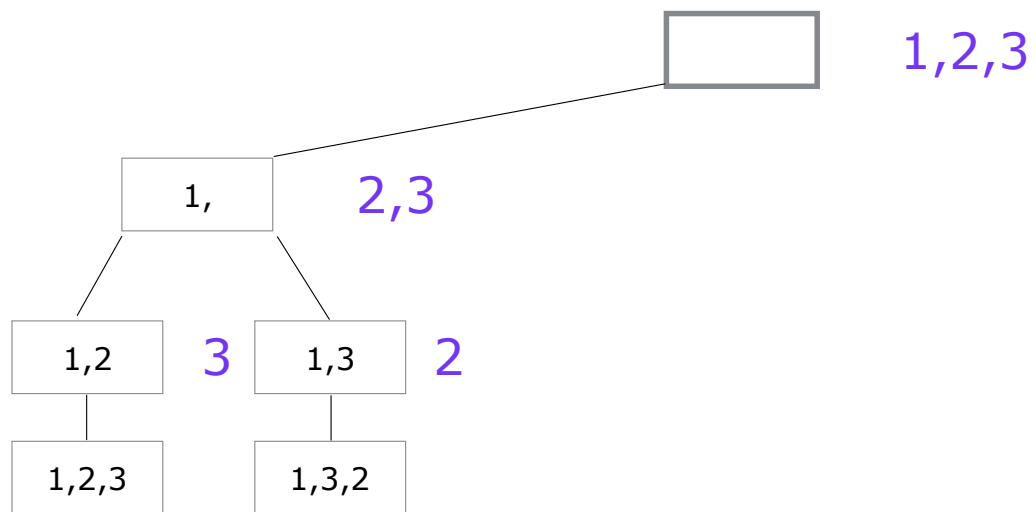
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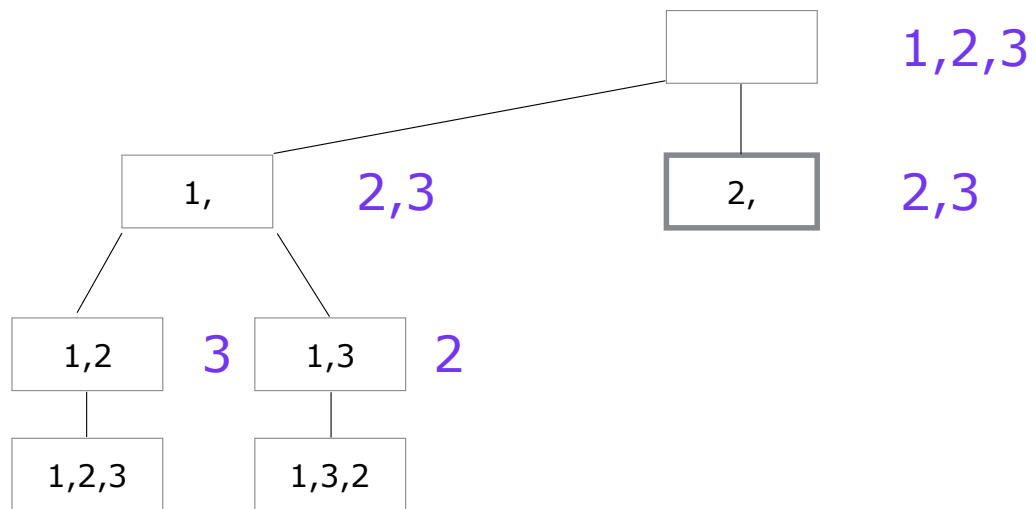
Backtracking



Backtracking



Backtracking



Pseudo code

```
function(input,partial,output...){  
    if isValidSolution(partial){  
        processSolution(partial)  
        return  
    }  
    candidates = generateCandidates(input,partial)  
    for c in candidate {  
        addCandidate(c,input,partial)  
        function(input,partial,output)  
        removeCandidate(c,input,partial)  
    }  
}
```

Java

```
public static void permutation(int[] input, ArrayList<Integer>
partial, boolean[] used) {
    if (partial.size() == input.length) {
        System.out.println(Arrays.toString(partial.toArray()));
        return;
    }
    for (int i = 0; i < input.length; i++) {
        if (!used[i]) {
            used[i] = true;
            partial.add(input[i]);
            permutation(input, partial, used);
            used[i] = false;
            partial.remove(partial.size() - 1);
        }
    }
}
```

Python

```
def permutation(input_list, partial, used):  
    if len(partial) == len(input_list):  
        print(partial)  
    else:  
        for i in range(0, len(input_list)):  
            if not used[i] and not (input_list[i] ==  
input_list[i - 1] and not used[i - 1]):  
                used[i] = True  
                partial.append(input_list[i])  
                permutation(input_list, partial, used)  
                used[i] = False  
                partial.pop(len(partial) - 1)
```

Why are we talking about these problems, how is it related to Dynamic Programming ?

- Dynamic programming is mainly used to solve optimization problems where at every step you have multiple choices and we have to make decisions at every step which gives us most optimal solution.
- To come up with Dynamic Programming solution from scratch , the first step is to come up with a naive recursive solution. So you should know how to use recursion to generate all possible solutions.

These problems can be broadly divided into two kinds,

1. To generate permutation
2. To generate combinations

In permutation the order matters and in combination the order does not matter.

Hence the name Combinatorial search

2. Given an input array and an integer 'K' which is atmost the size of the array, generate all the ways we can choose K integers from the array.

Example

Input = [3,2,5,8] , K=3

[3, 2, 5]

[3, 2, 8]

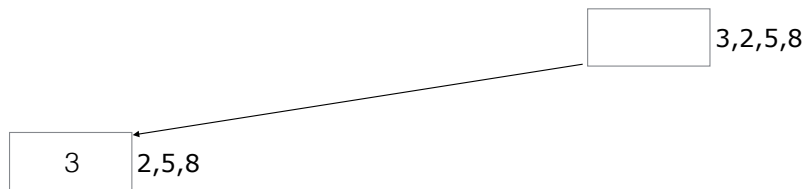
[3, 5, 8]

[2, 5, 8]

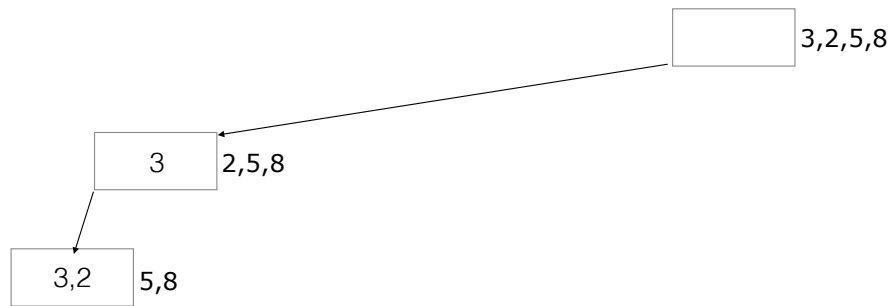
Backtracking

3,2,5,8

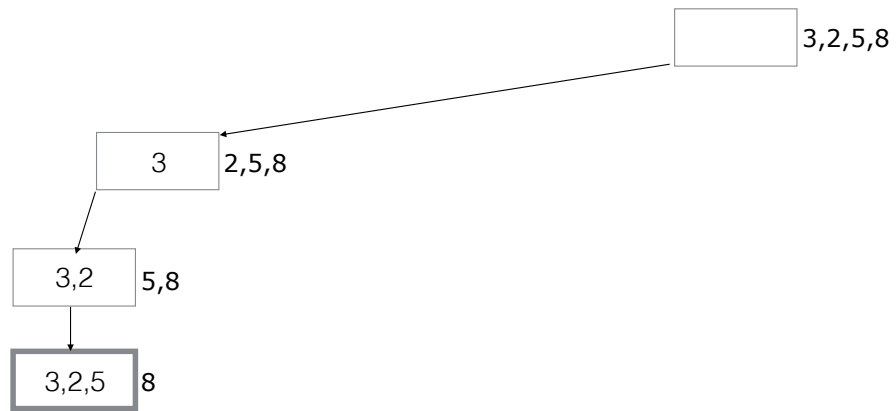
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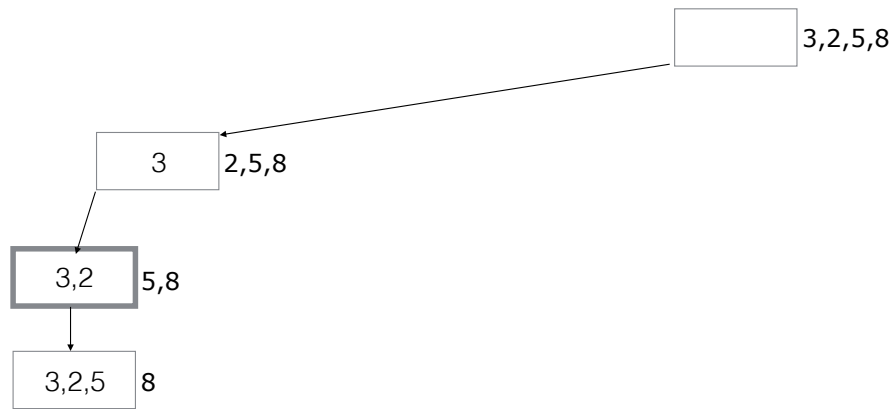
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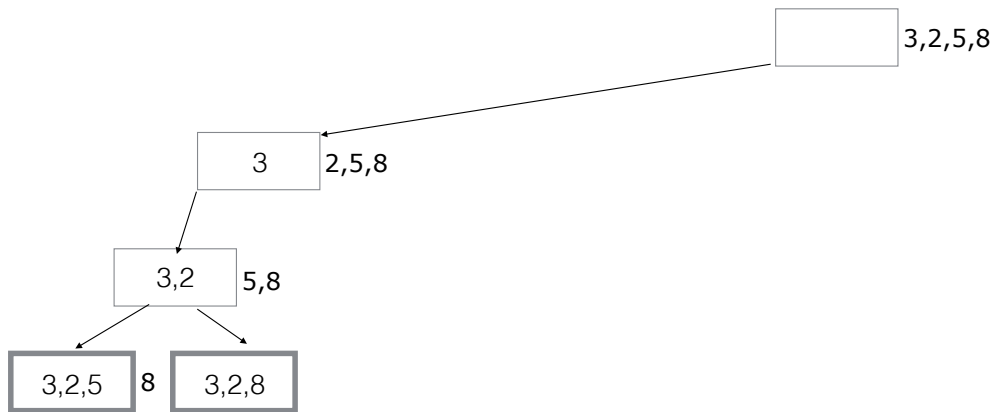
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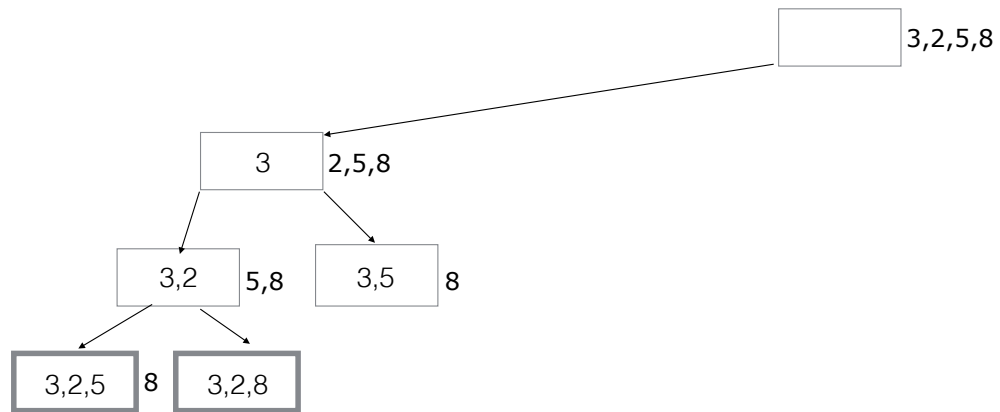
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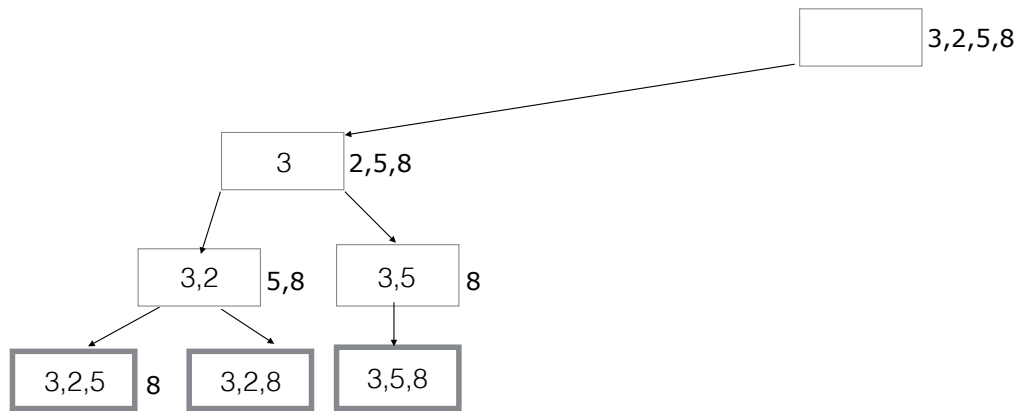
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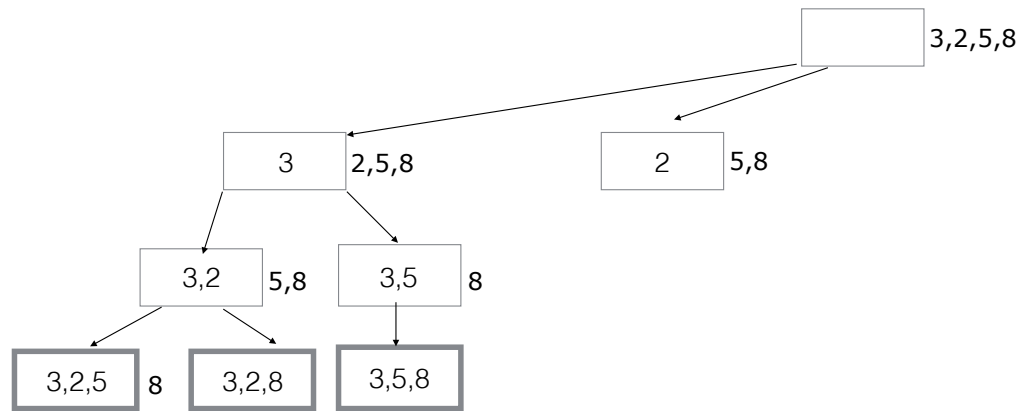
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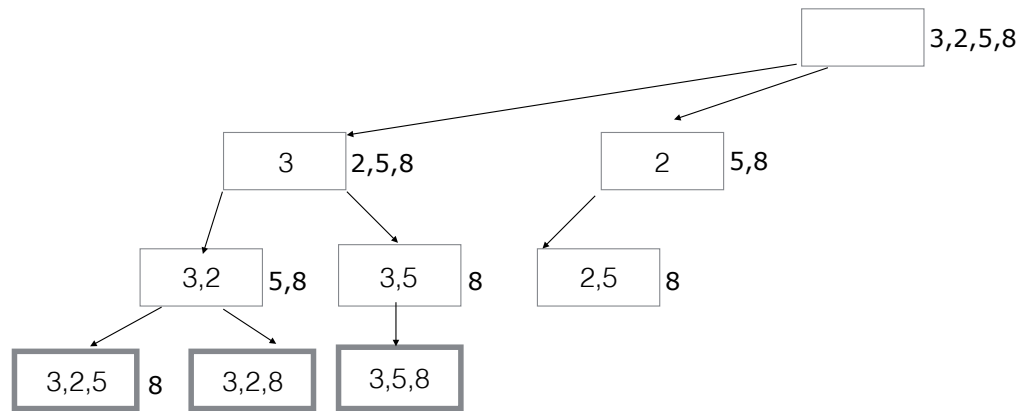
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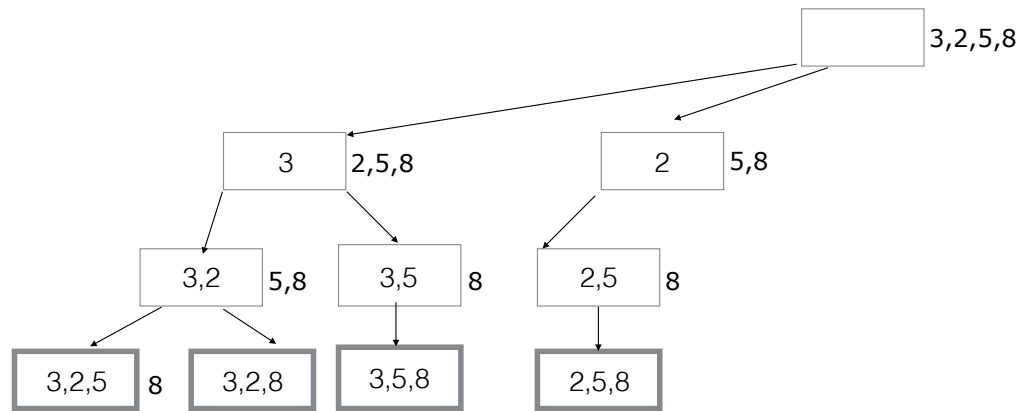
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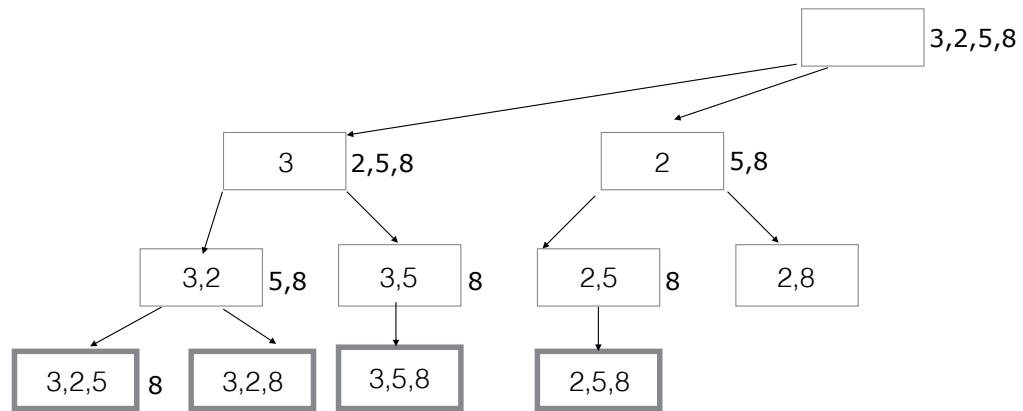
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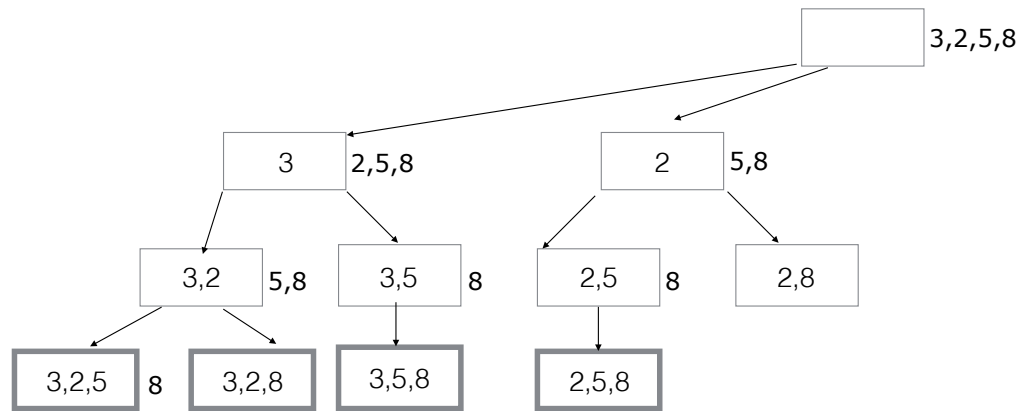
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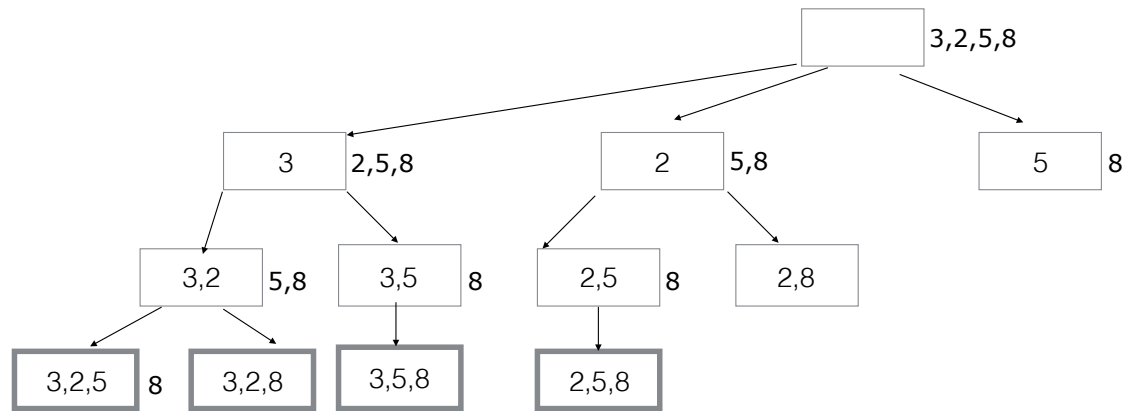
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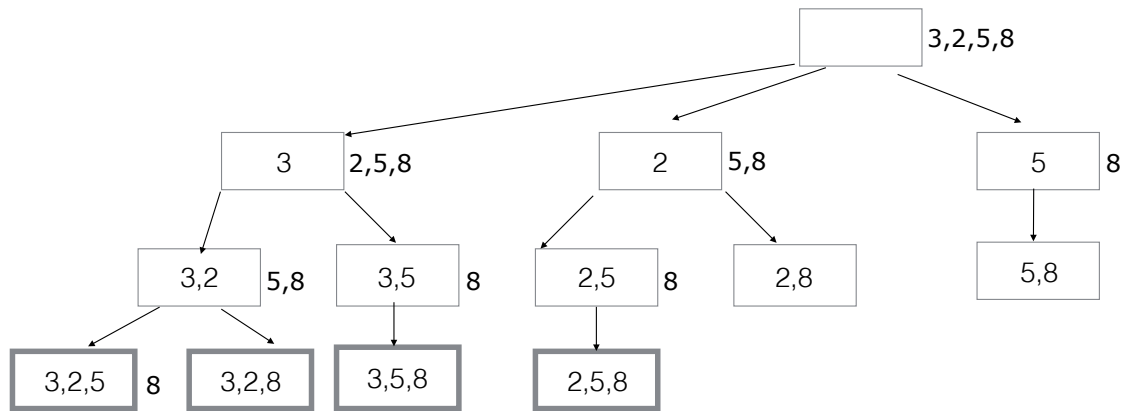
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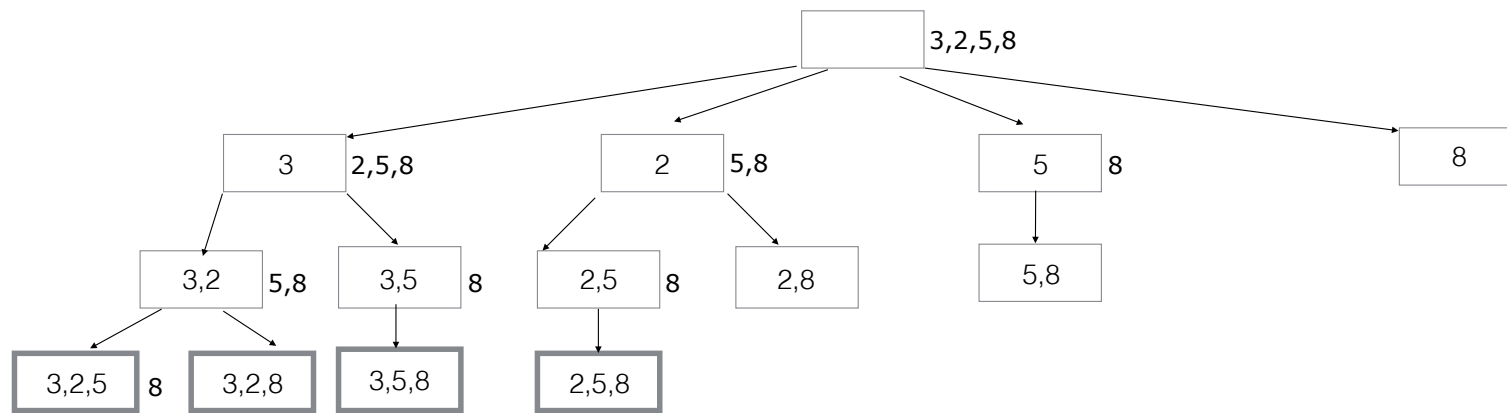
Backtracking



Backtracking



Backtracking



Java

```
public static void combination(int[] input, int k,  
HashSet<Integer> set, int start){  
    if(set.size() == k){  
        System.out.println(set);  
        return;  
    }  
}
```

Java

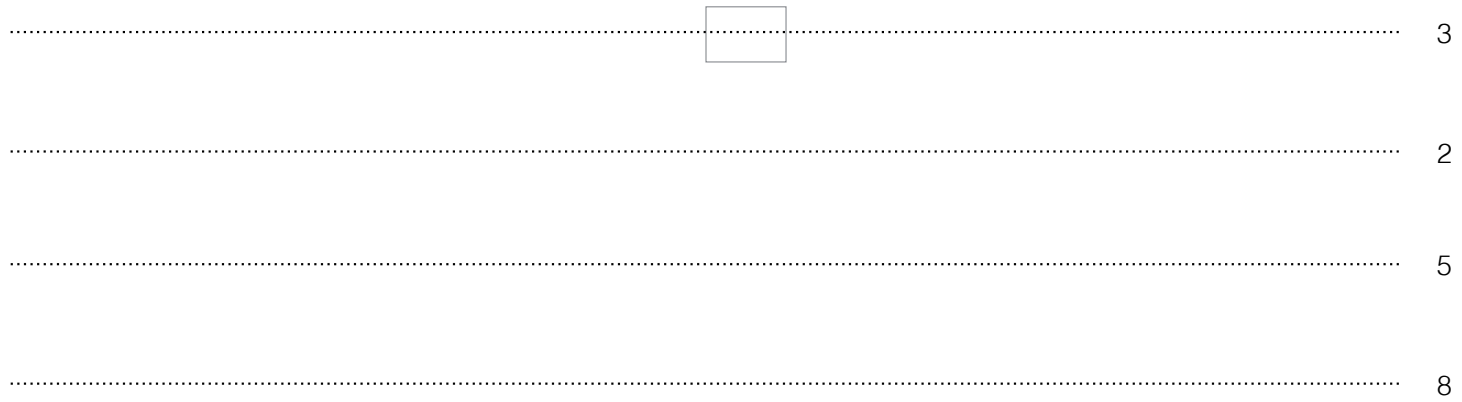
```
if(start == input.length){  
    return;  
}  
for(int i=start;i<input.length;i++){  
    set.add(input[i]);  
    combination(input,set,i+1,k);  
    set.remove(input[i]);  
}  
}
```

Python

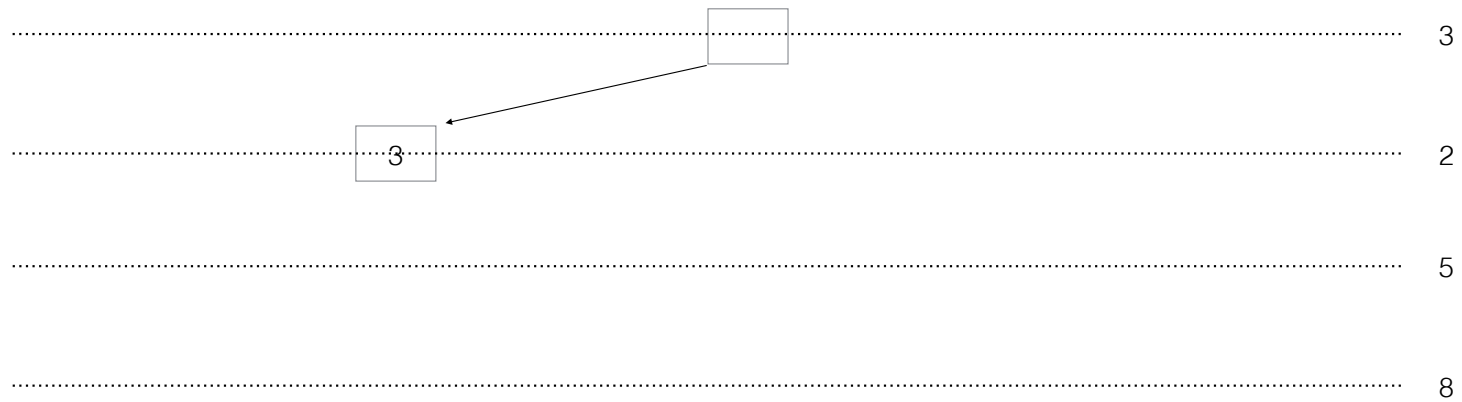
```
def choose(input_list, k):  
    combination(input_list, set(), 0, k)  
  
def combination(input_list, comb, start, k):  
    if len(comb) == k:  
        print(comb)  
        return  
    if start == len(input_list):  
        return  
    for i in range(start, len(input_list)):  
        comb.add(input_list[i])  
        combination(input_list, comb, i + 1, k)  
        comb.remove(input_list[i])
```

- Slightly different approach for creating subsets
- We go through one element at a time. We have two choices, either we include the integer in the set or not include it.

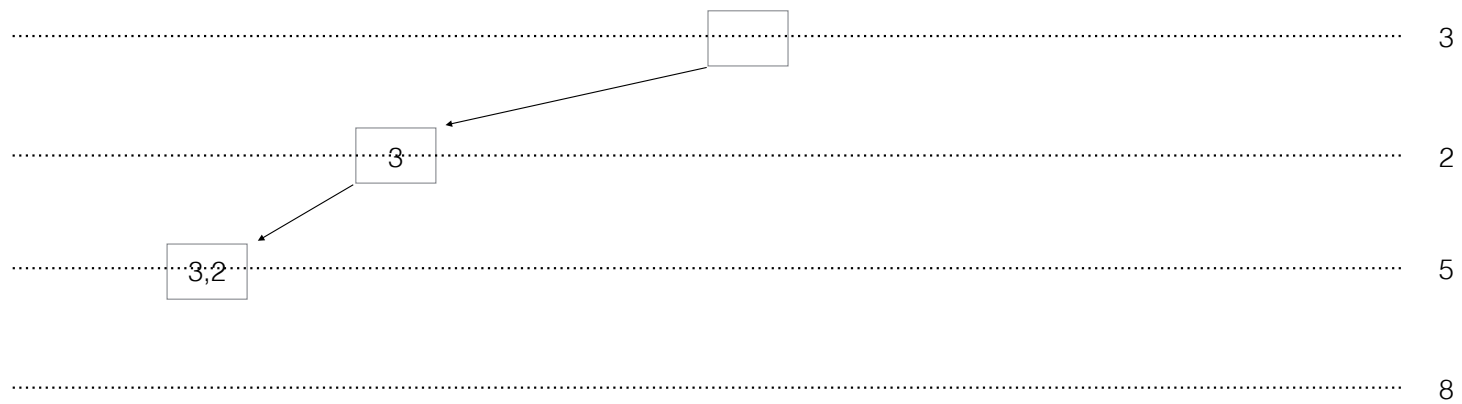
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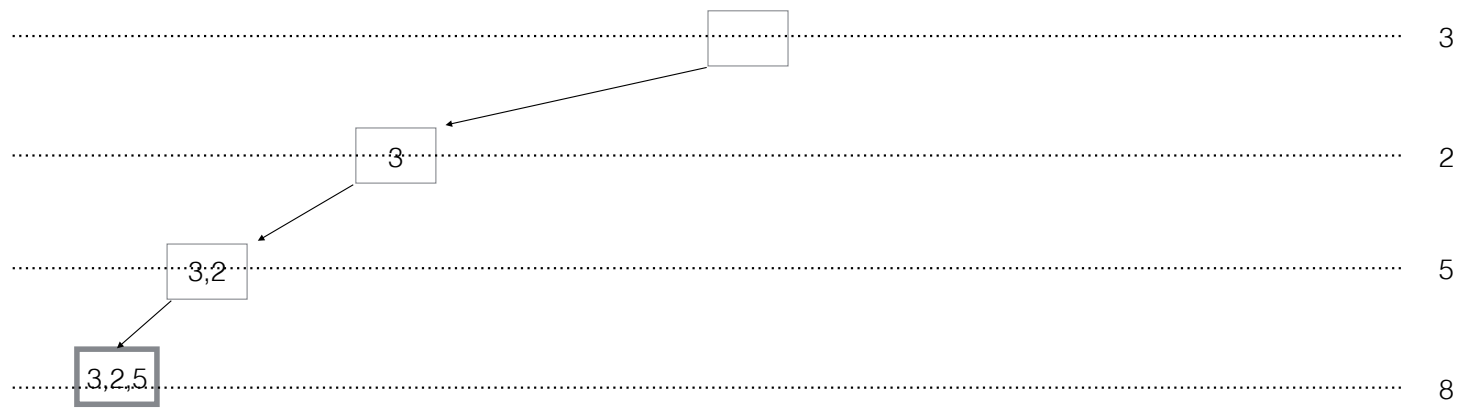
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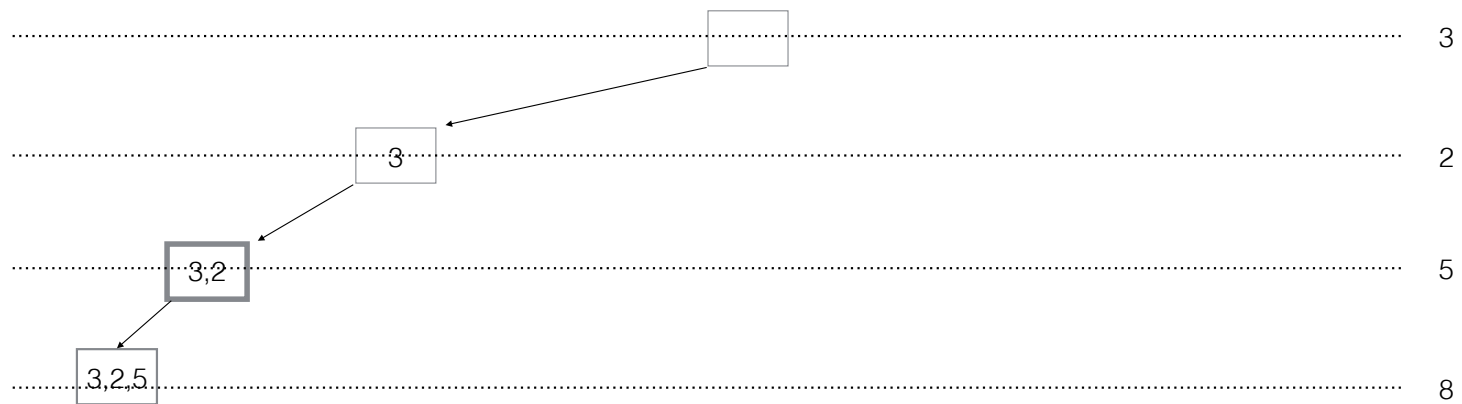
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Backtracking



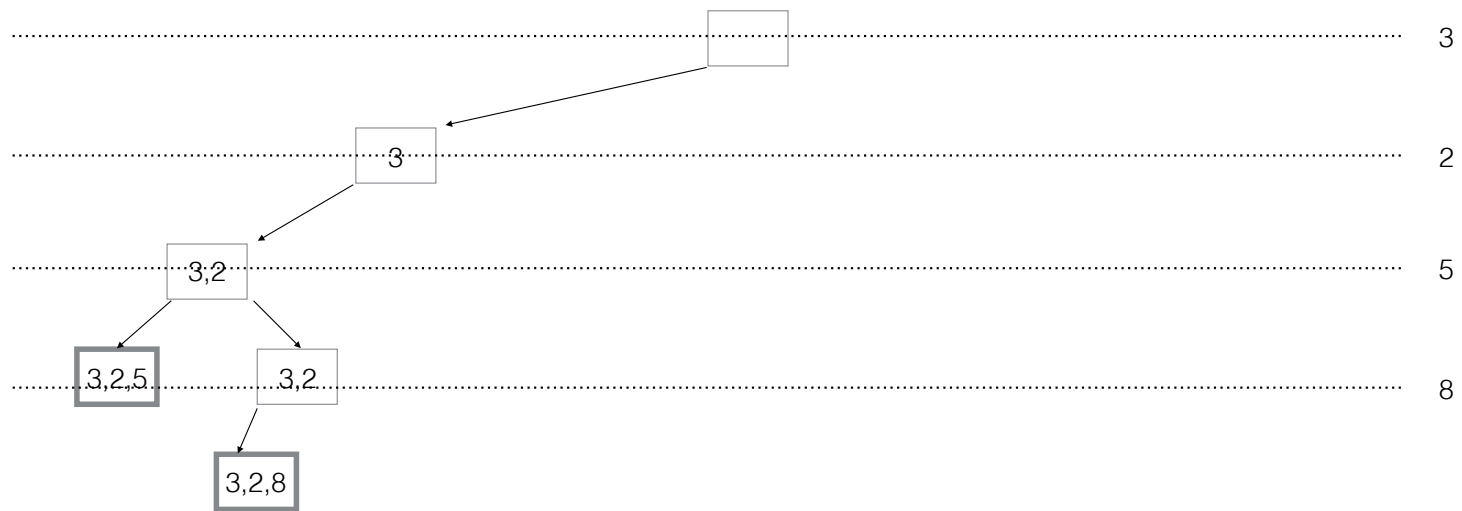
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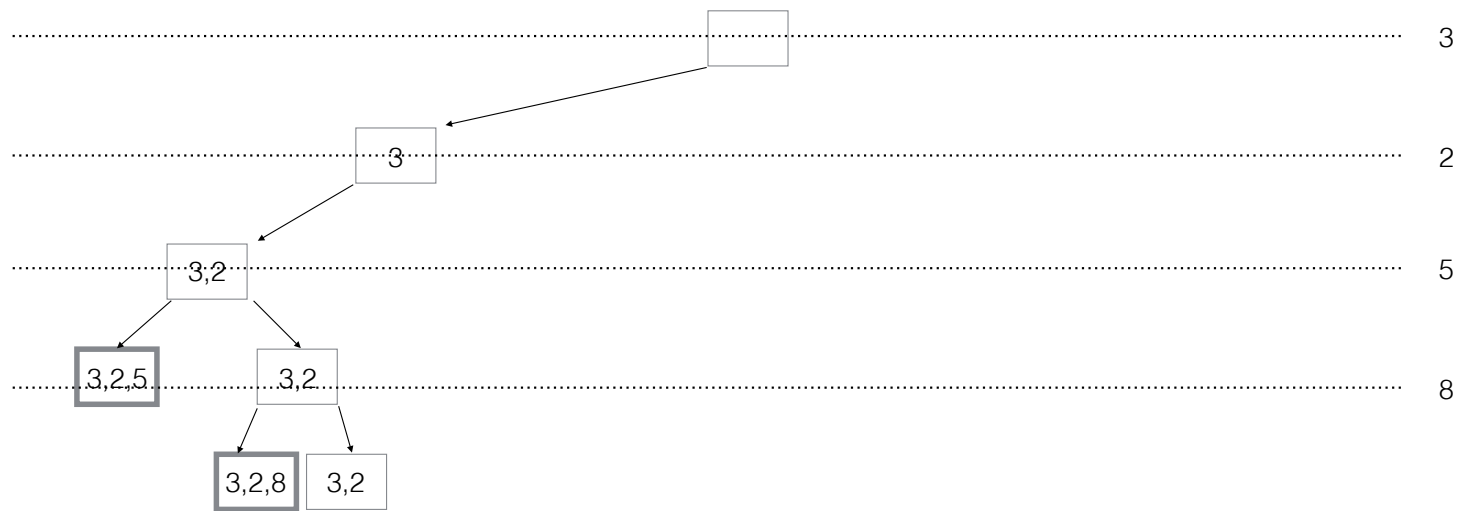
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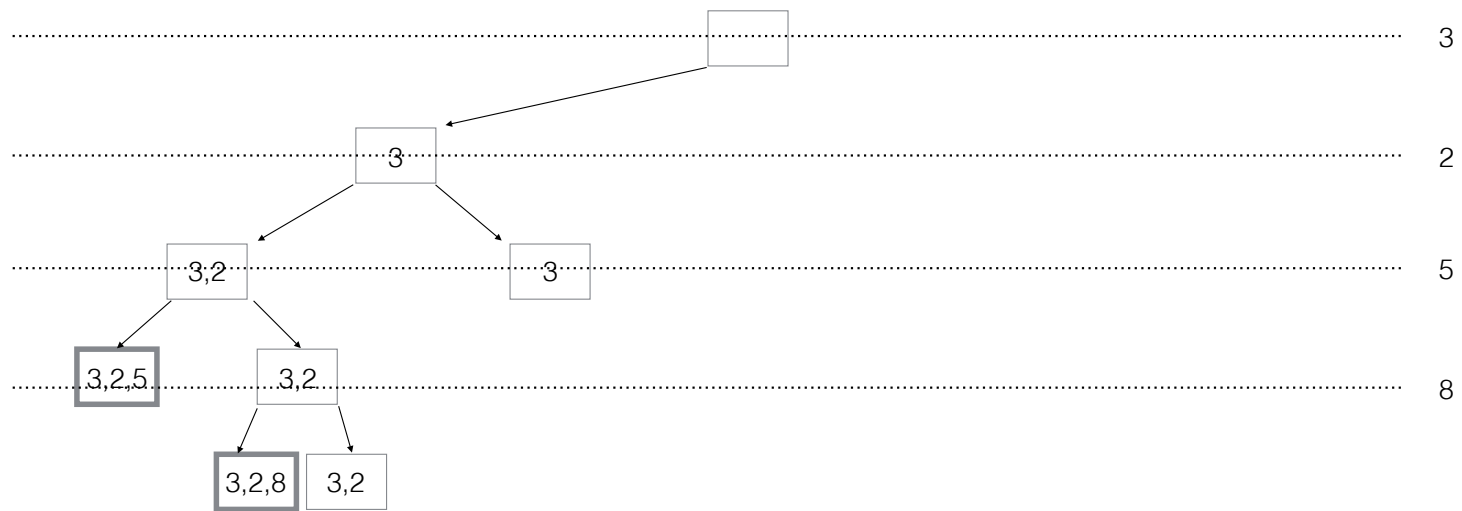
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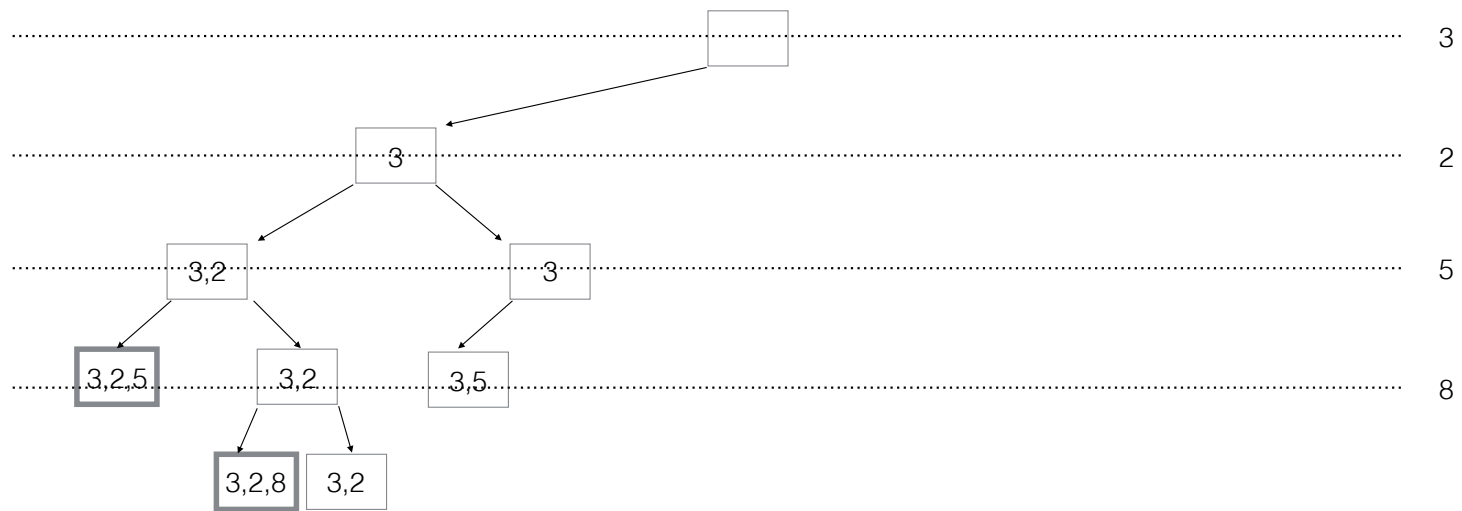
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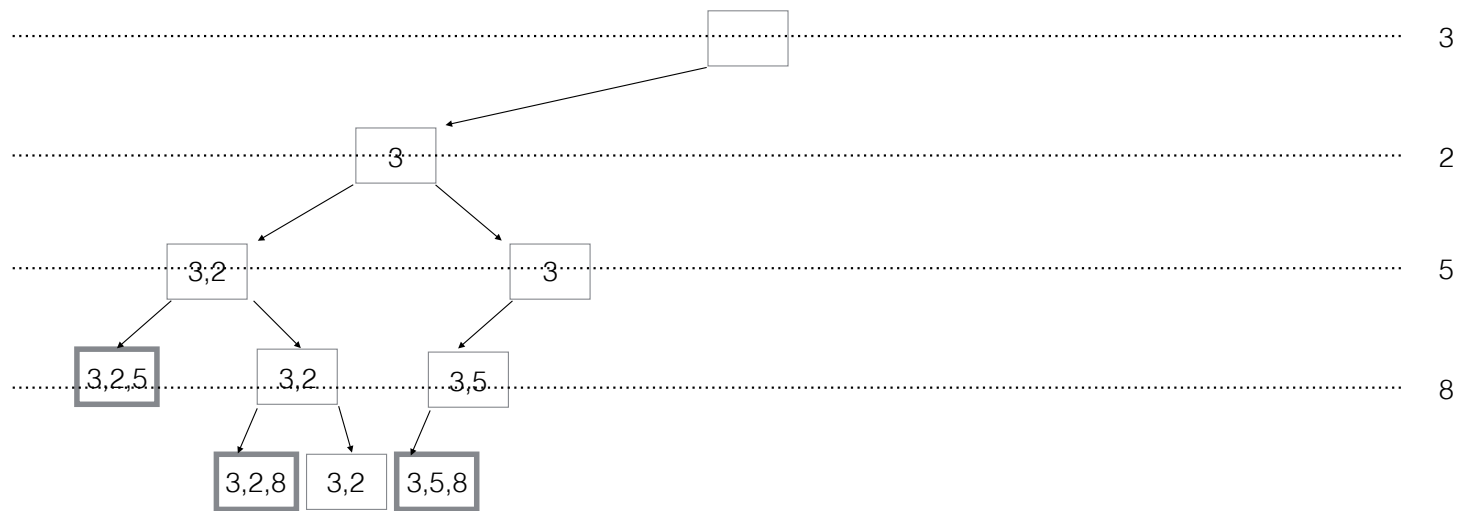
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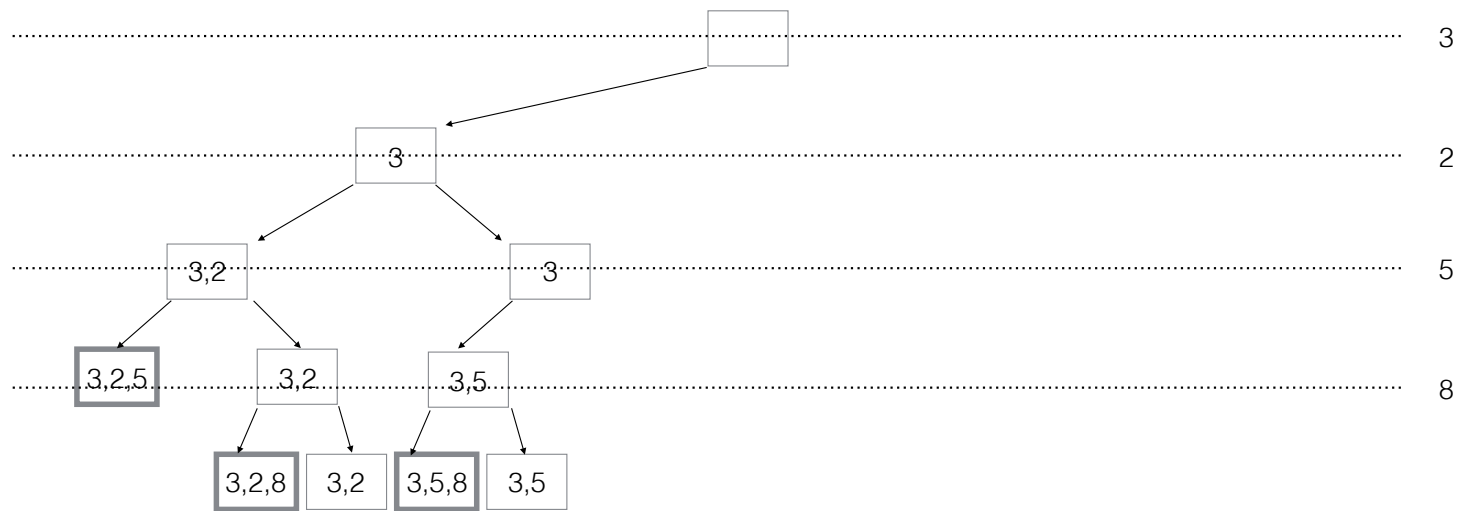
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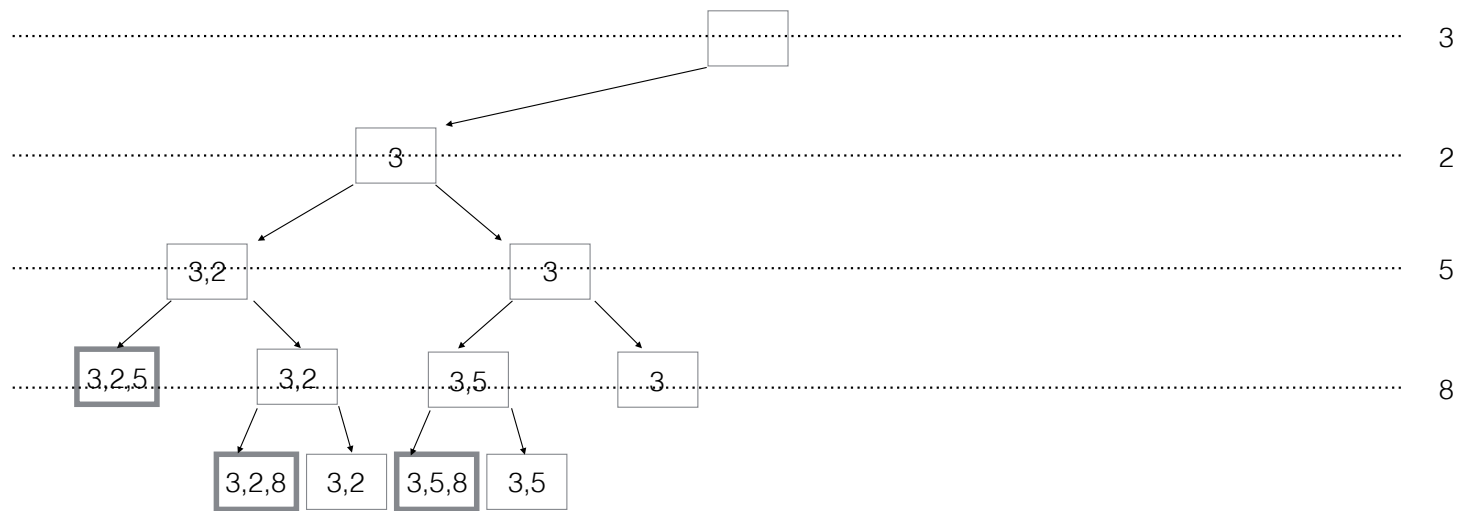
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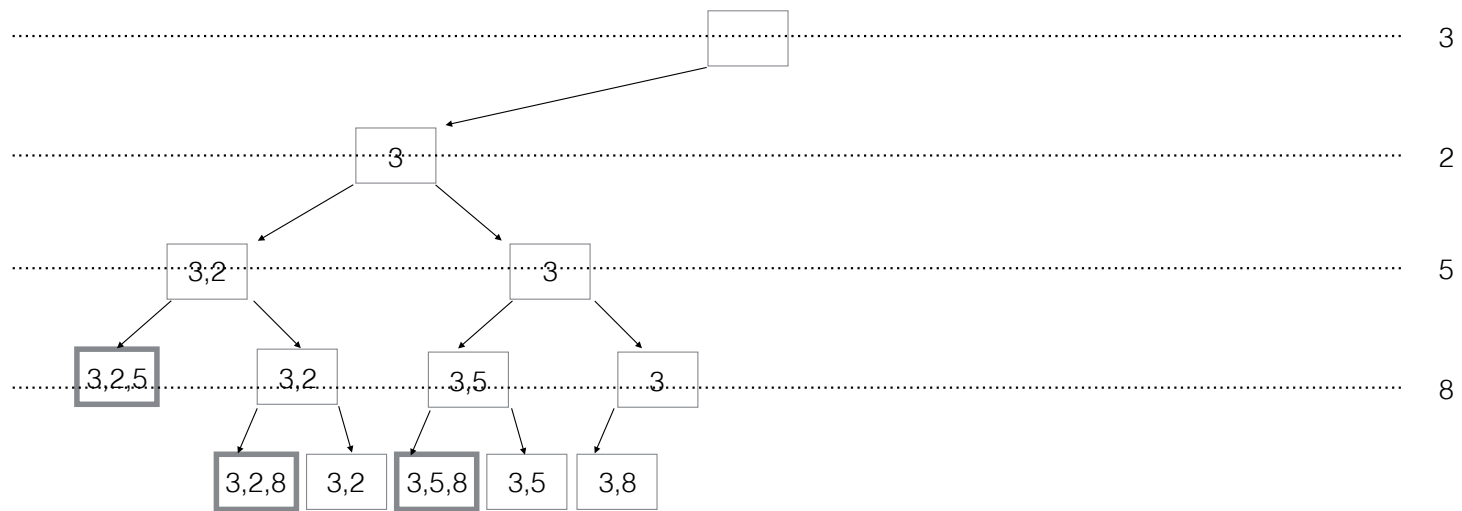
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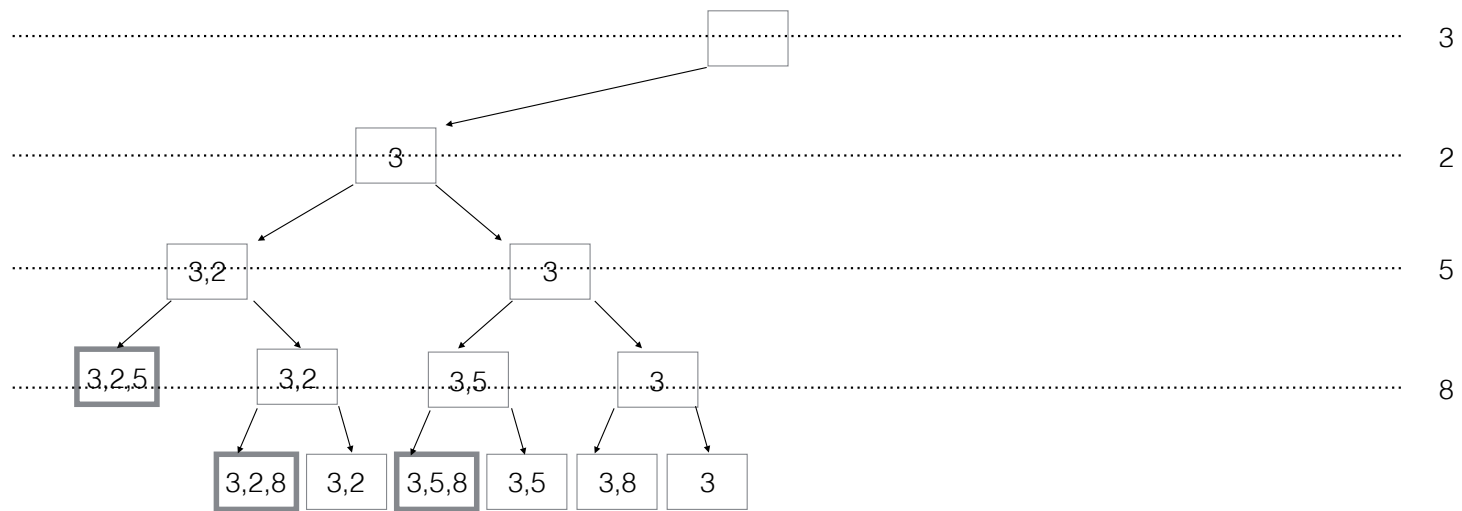
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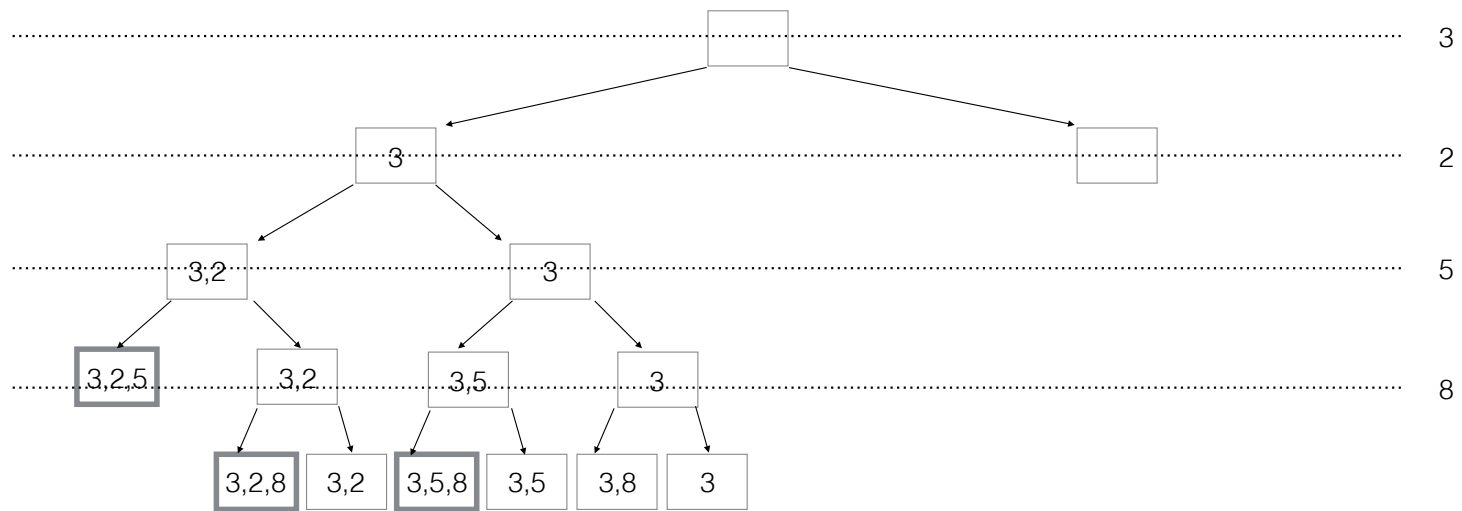
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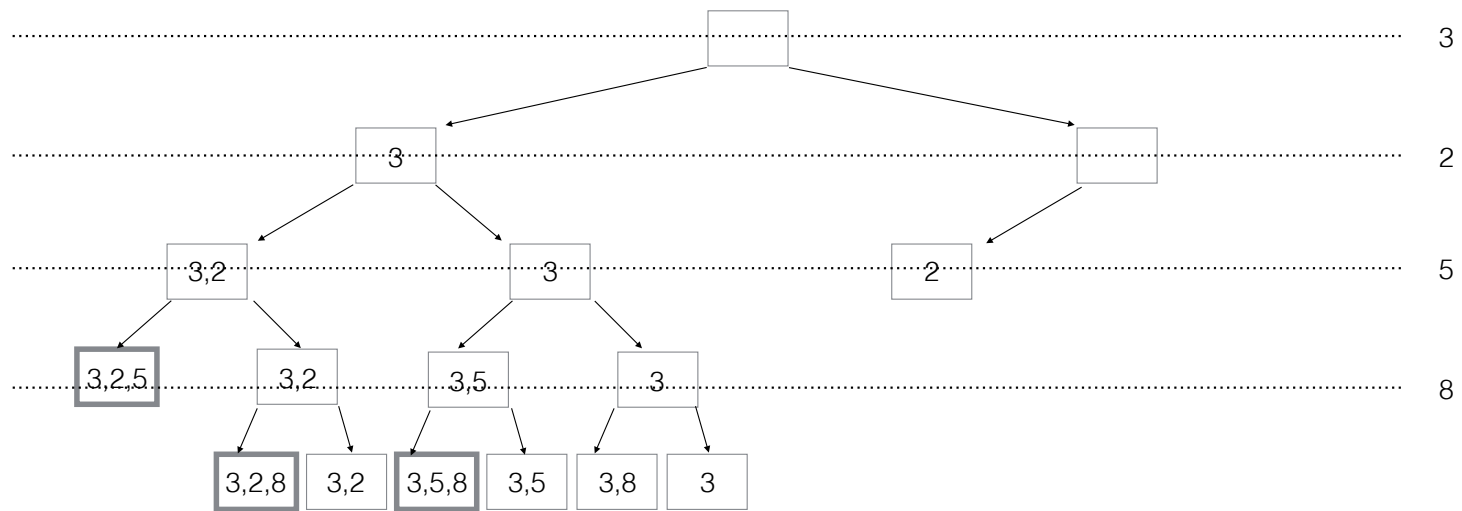
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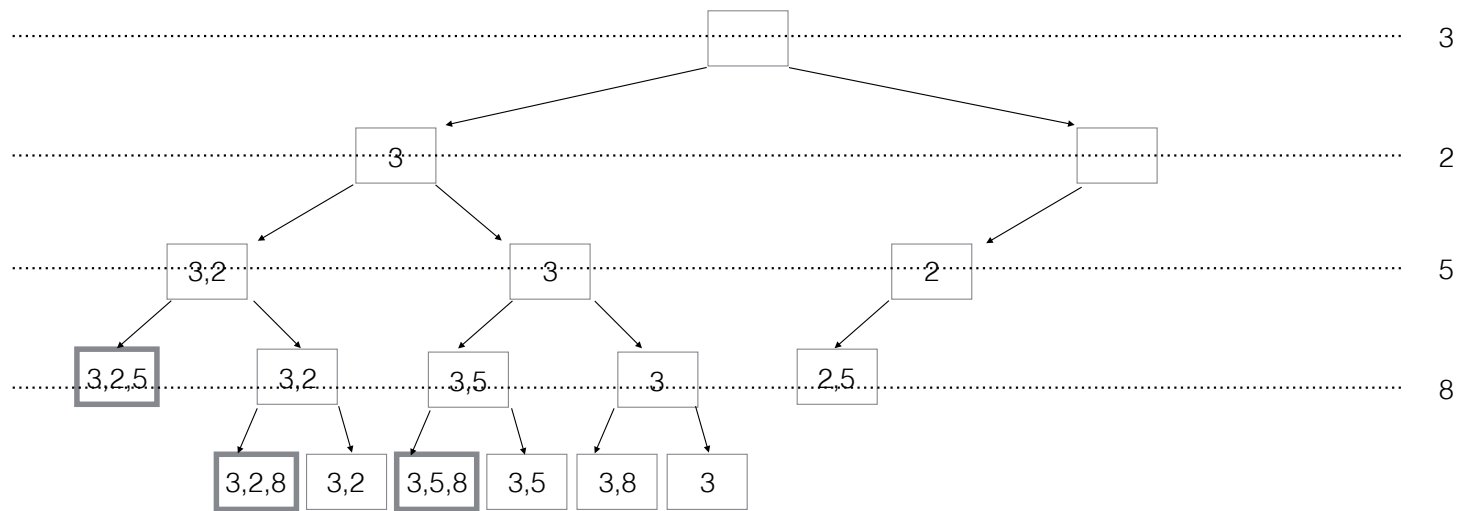
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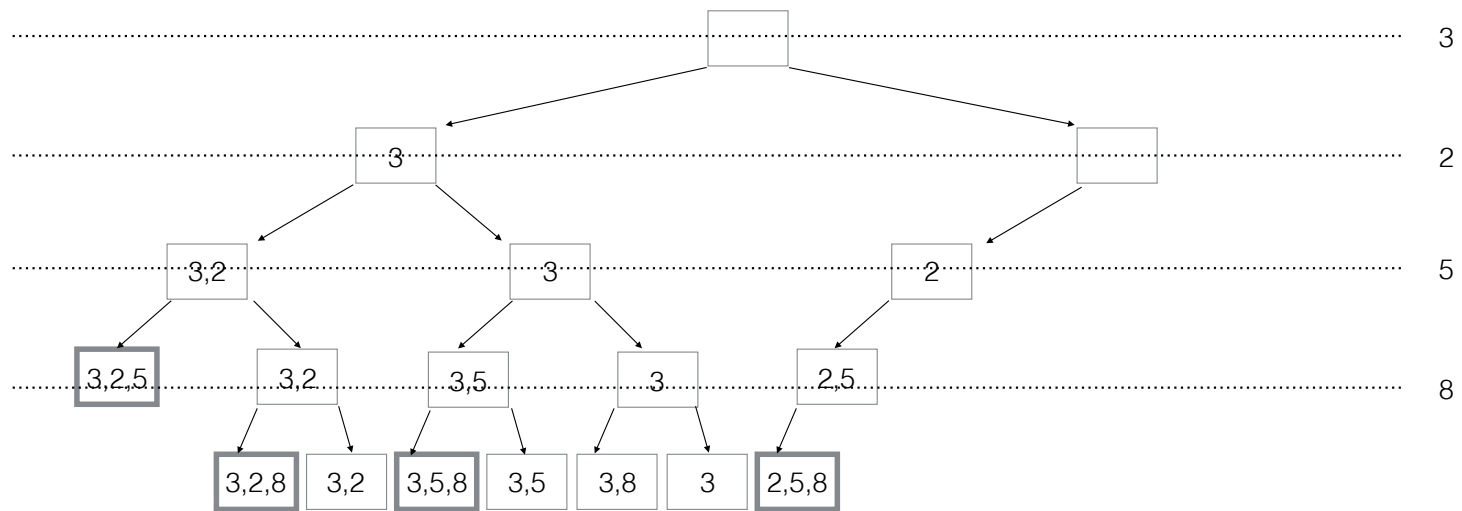
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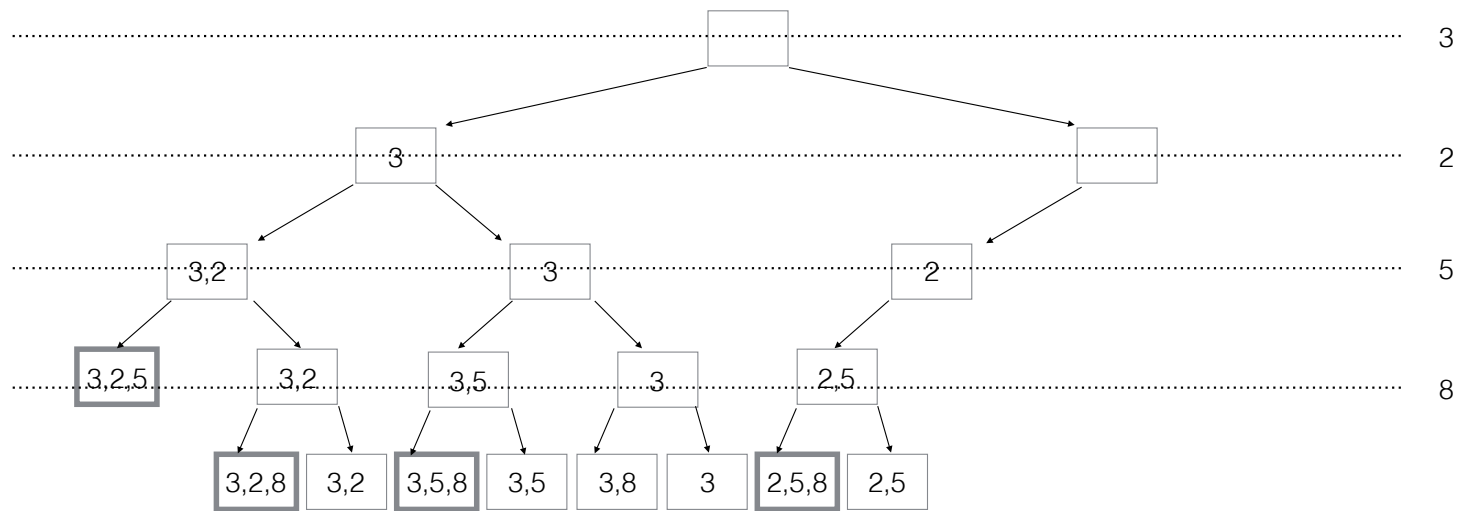
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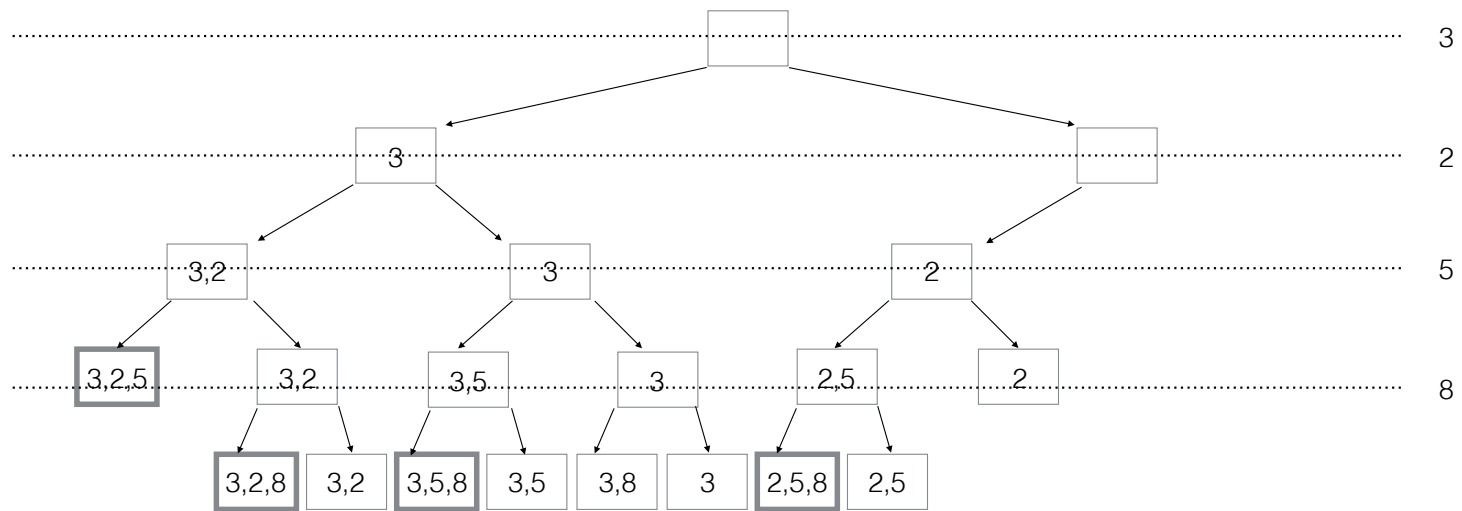
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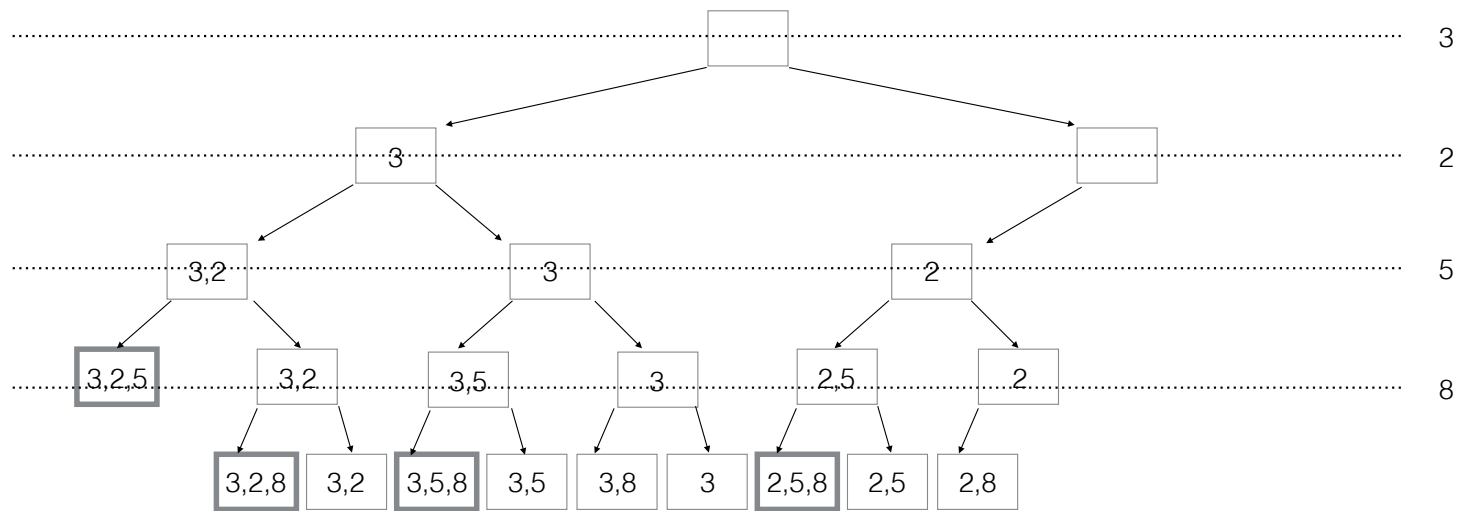
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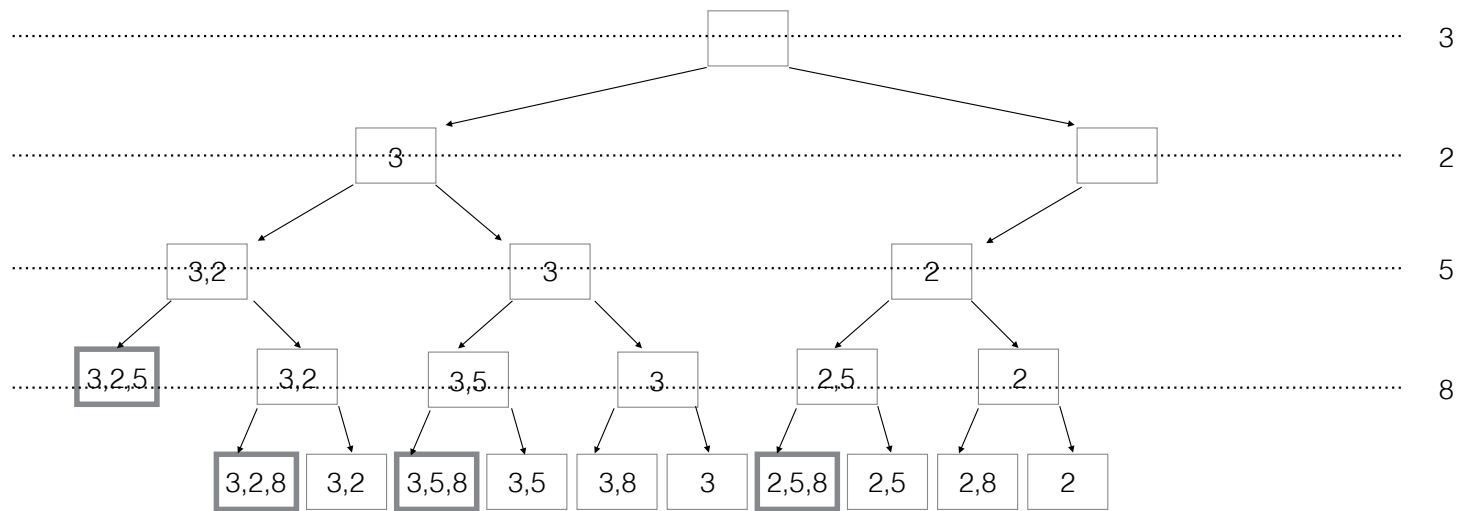
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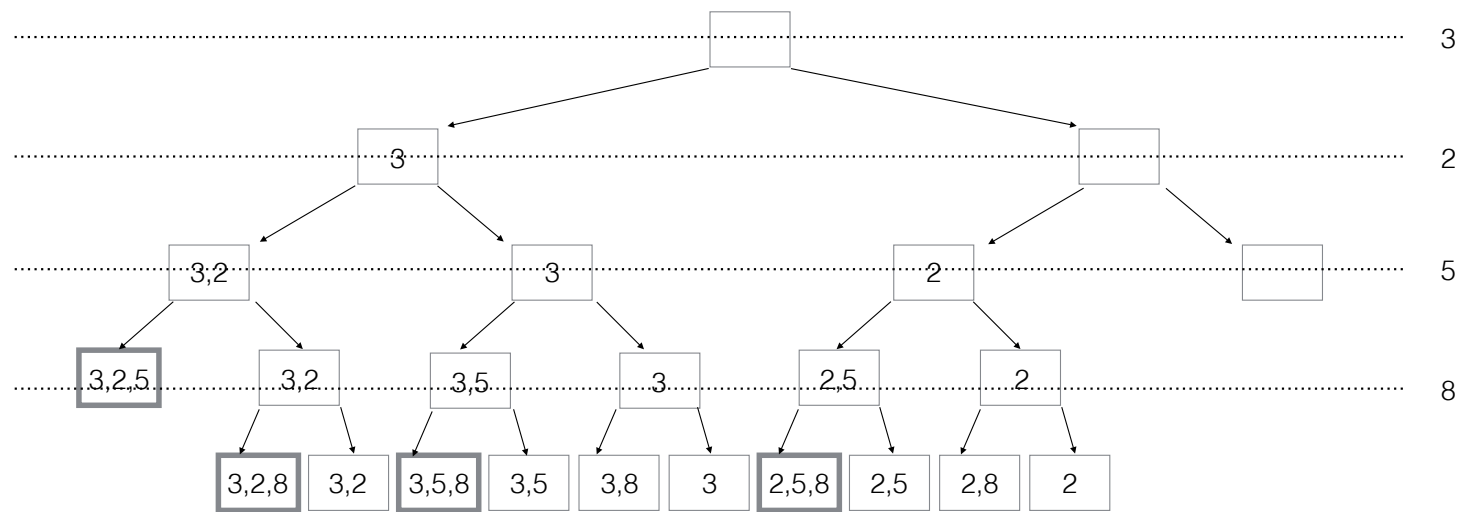
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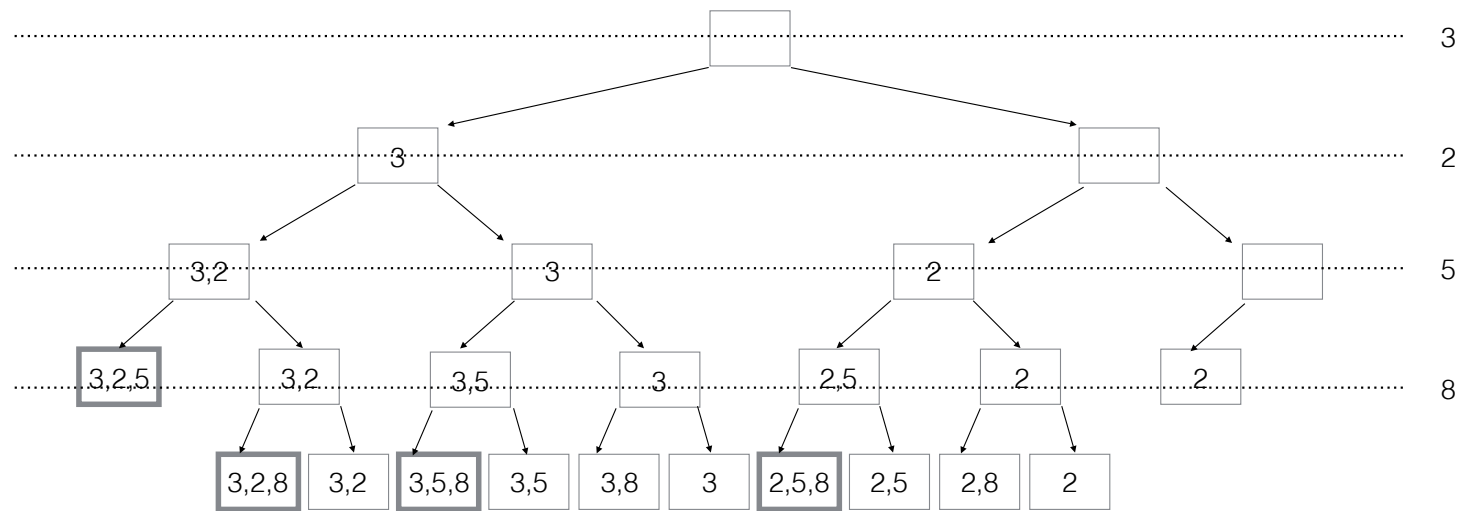
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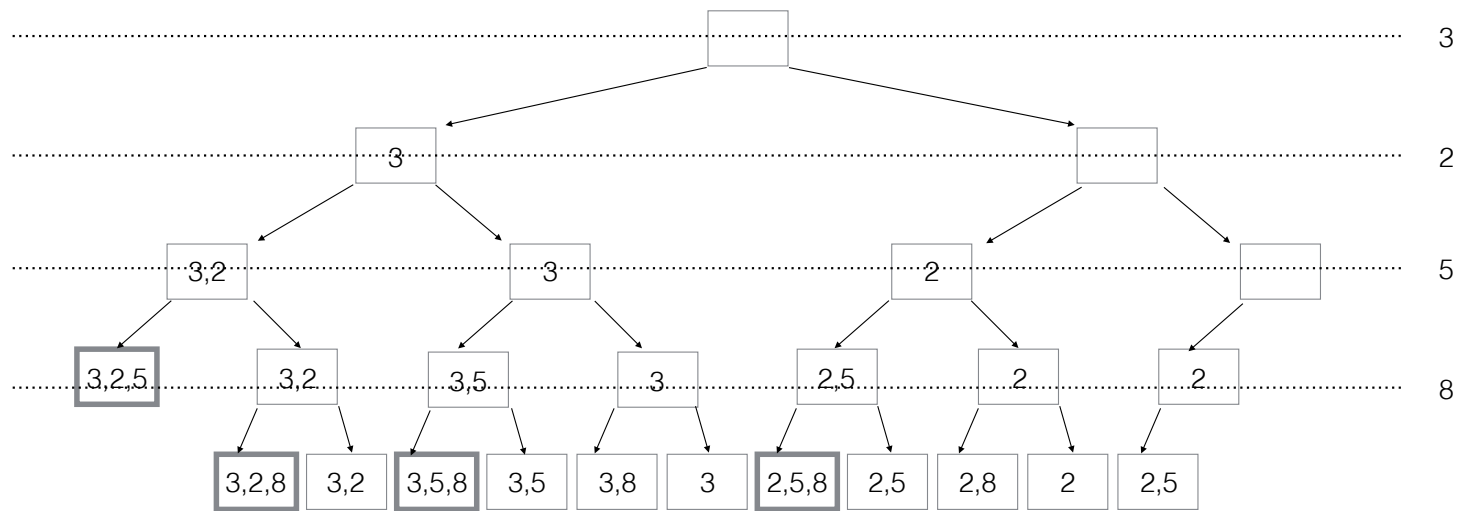
Backtracking



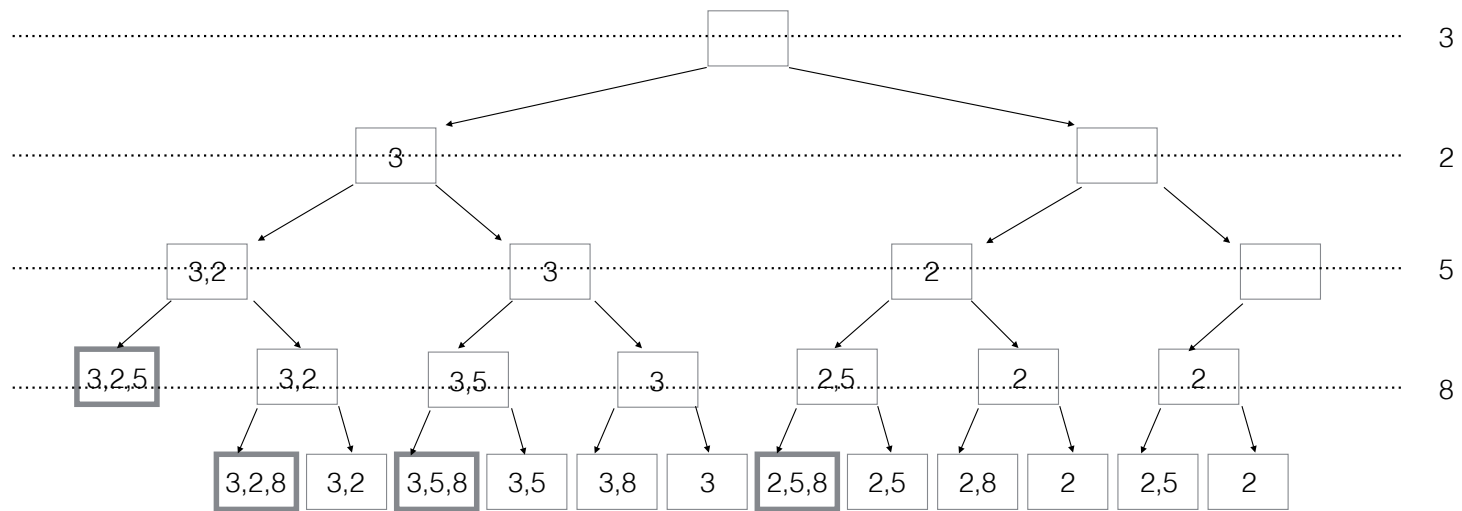
Backtracking



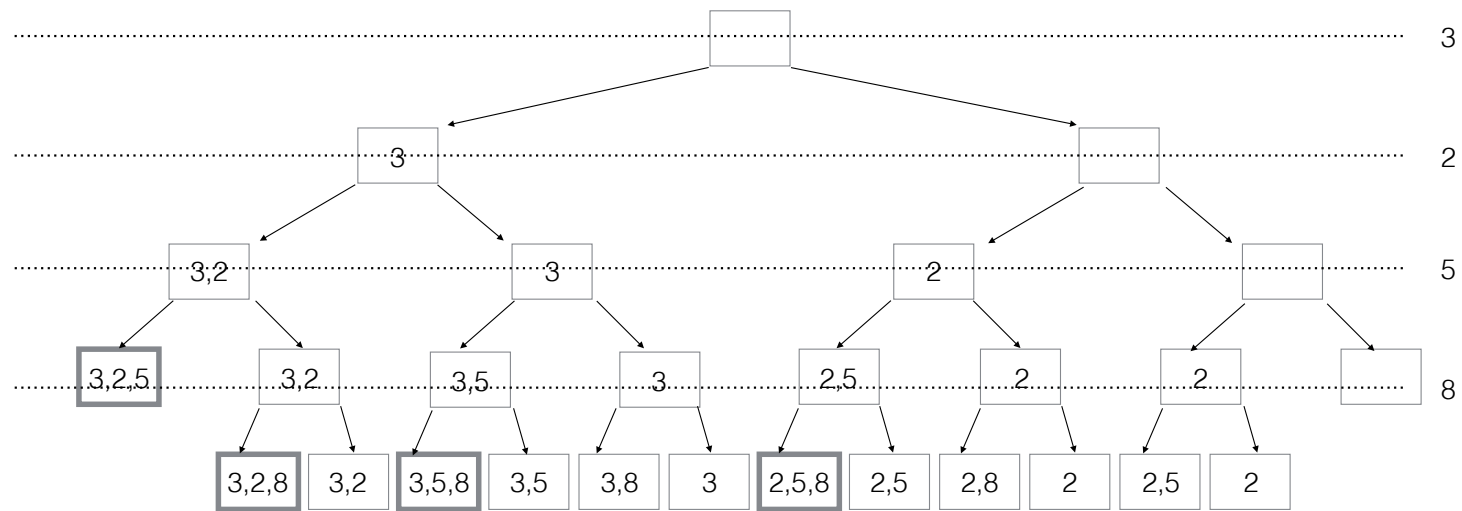
Backtracking



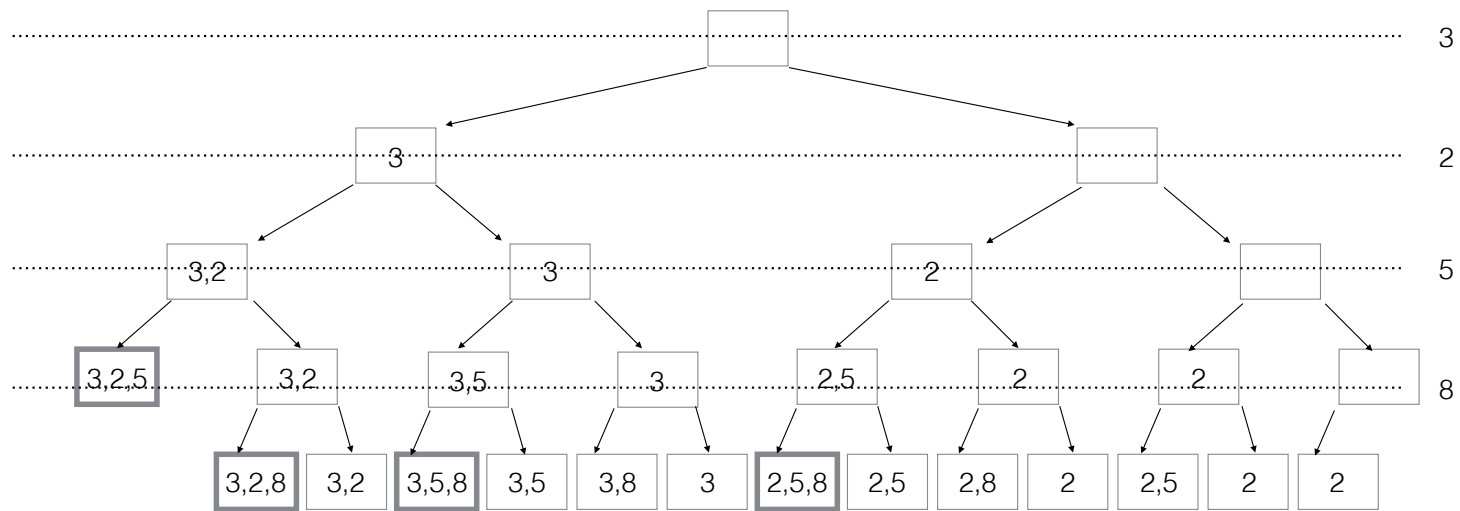
Backtracking



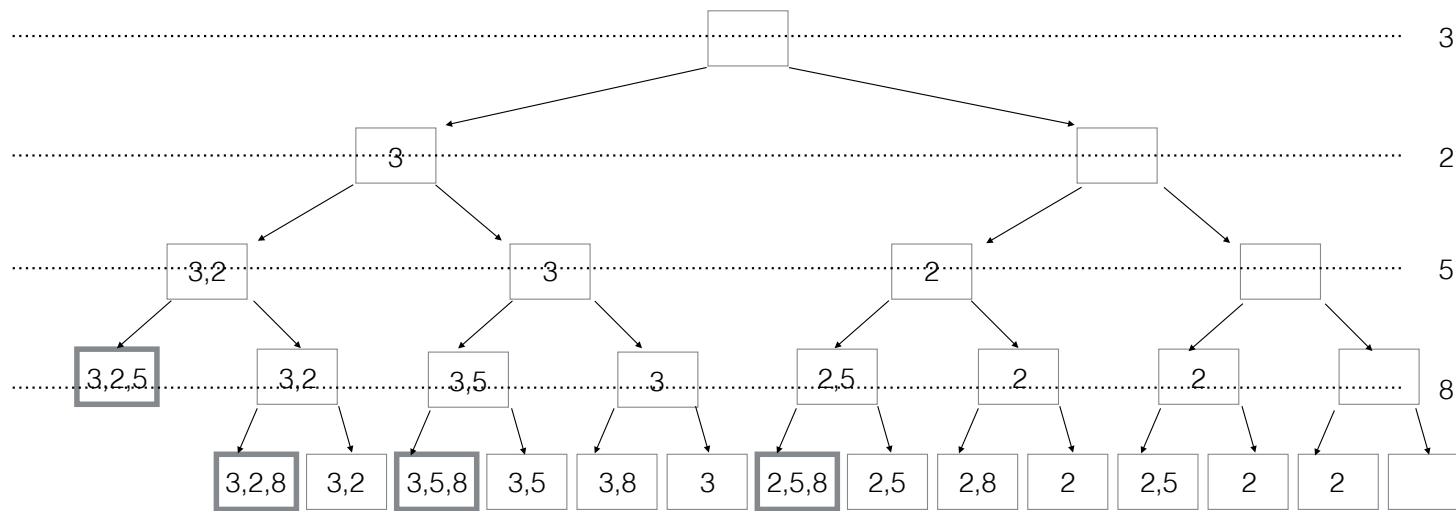
Backtracking



Backtracking



Backtracking



Java

```
public static void combinationAlternative(int[]
input, HashSet<Integer> partial, int i, int k){
    if(partial.size() == k){
        System.out.println(Arrays.toString(partial.toArray()));
        return;
    }
    if(i == input.length){
        return;
    }
    partial.add(input[i]);
    combinationAlternative(input, partial, i+1, k);
    partial.remove(input[i]);
    combinationAlternative(input, partial, i+1, k);
}
```

Python

```
def combination_alternative(input_list, comb, i, k):  
    if len(comb) == k:  
        print(comb)  
        return  
    if i == len(input_list):  
        return  
    comb.add(input_list[i])  
    combination_alternative(input_list, comb, i + 1, k)  
    comb.remove(input_list[i])  
    combination_alternative(input_list, comb, i + 1, k)
```

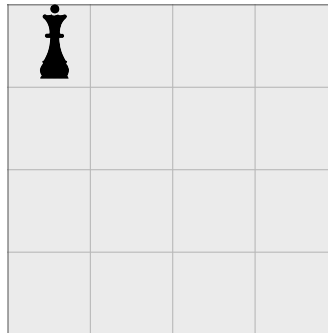
3. N queens problem

You are given a chess board of size $N \times N$, where N is atmost 8.

You have to place N queens in this board such that no two queens attack. A Queen can move horizontally, vertically and Diagonally in any direction. Write a function given which takes N as argument and prints out the positions of N queens.

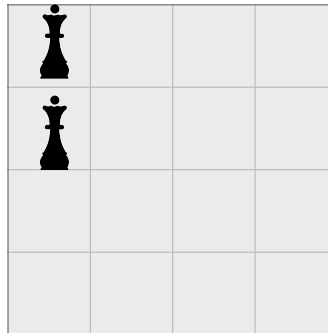
Backtracking

N=4



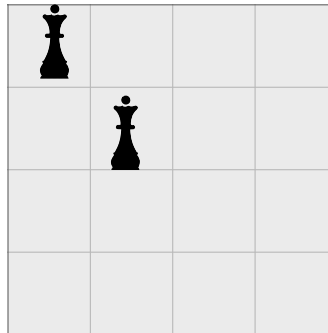
Backtracking

N=4



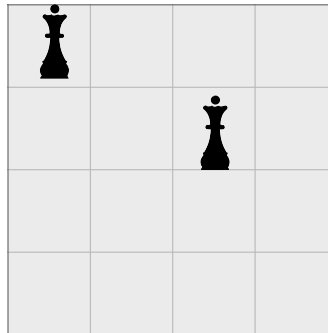
Backtracking

N=4



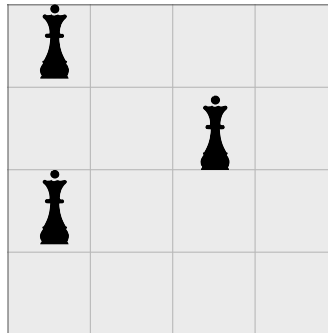
Backtracking

N=4



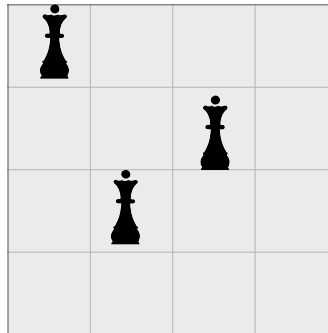
Backtracking

N=4



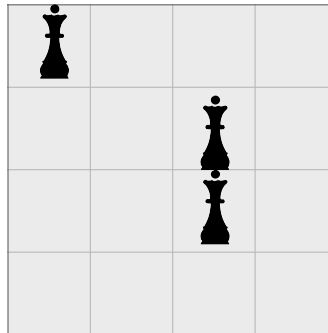
Backtracking

N=4



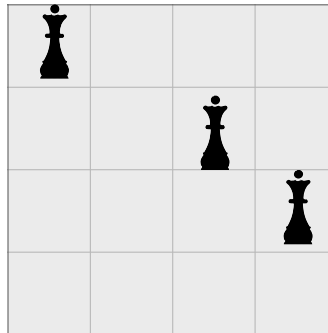
Backtracking

N=4



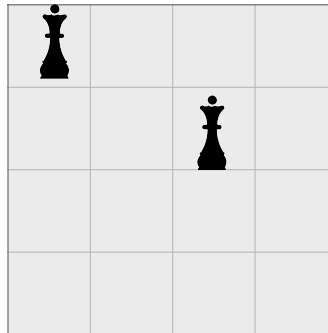
Backtracking

N=4



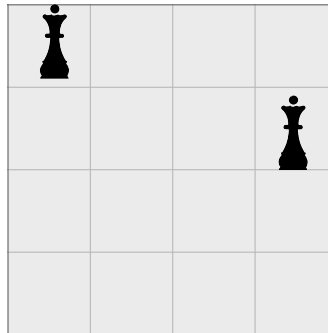
Backtracking

N=4



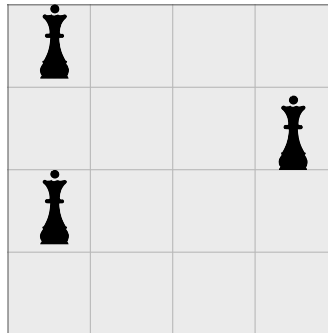
Backtracking

N=4



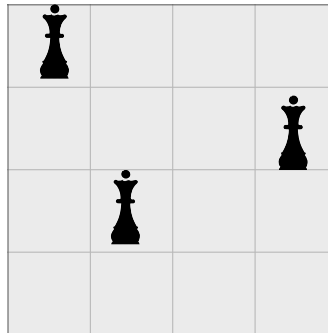
Backtracking

N=4



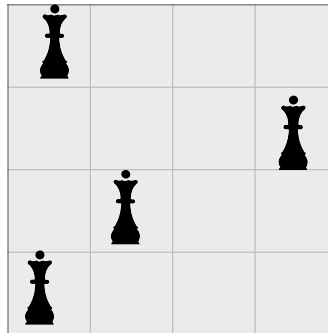
Backtracking

N=4



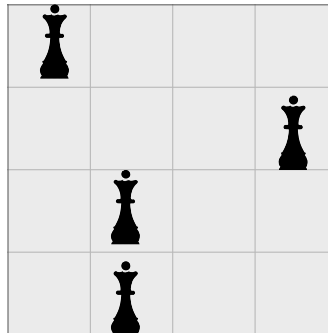
Backtracking

N=4



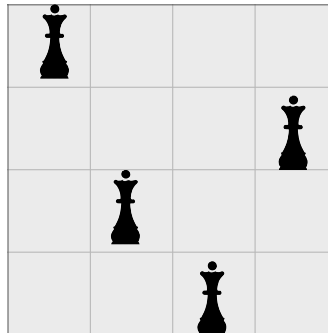
Backtracking

N=4



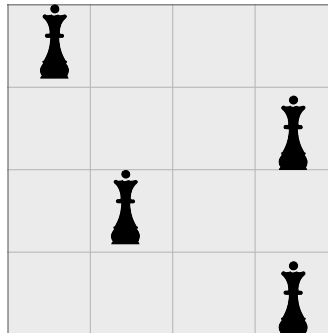
Backtracking

N=4



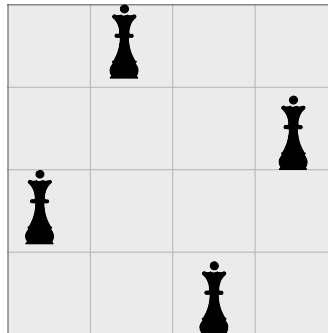
Backtracking

N=4



Backtracking

N=4



Java

```
public static boolean helper(int[] board, int i){  
    if(i == board.length){  
        for(int row : board){  
            for(int c=0; c<board.length; c++){  
                if(c == row){  
                    System.out.print(" 0 ");  
                }else{  
                    System.out.print(" X ");  
                }  
            }  
            System.out.println("");  
        }  
        return true;  
    }  
}
```

Java

```
    for(int c=0;c<board.length;c++){
        boolean flag = false;
        for(int r=0;r<i;r++){
            if(board[r] == c || Math.abs(board[r]-c) == (i-r)){
                flag = true;
                break;
            }
        }
        if(flag){
            continue;
        }
        board[i]=c;
        if(helper(board,i+1)){
            return true;
        }
    }
    return false;
}
```

Python

```
def helper(board, i):  
    n = len(board)  
    if i == n:  
        for c in board:  
            for r in range(0, n):  
                if r == c:  
                    print("0", end=" ")  
                else:  
                    print("X", end=" ")  
            print("")  
  
    return True
```

Python

```
for c in range(0, n):
    flag = False
    for rc in range(0, i):
        if c == board[rc] or abs(board[rc] - c) == i - rc:
            flag = True
            break
    if flag:
        continue

    board[i] = c
    if helper(board, i + 1):
        return True

return False
```

4. Given a list of numbers , and a target number. Print all the unique combinations in candidates where the candidate numbers sum to target.

Example:

Input = [10,1,2,7,6,1,5] , target=8

Output:

[1, 1, 6]

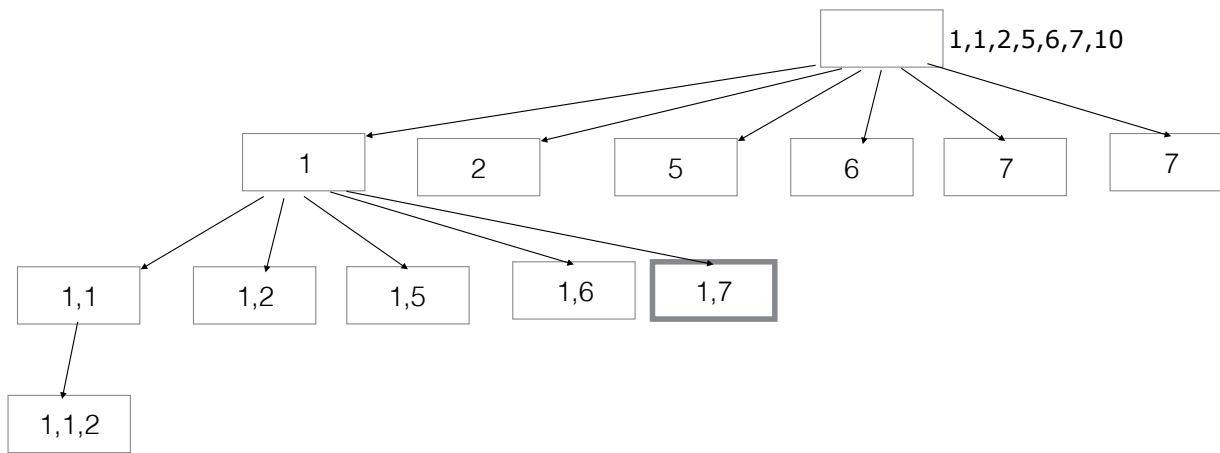
[1, 2, 5]

[1, 7]

[2, 6]

[1,2,5] = [2,1,5] = [5,1,2] , we should pick only one to avoid duplicates.

Target sum



Java

```
public static void combinationSum(int[] nums, int target) {
    Arrays.sort(nums);
    combinationSum(nums, target, 0, new ArrayList<>(), 0);
}

public static void combinationSum(int[] nums, int target, int sum, List<Integer>
partial, int start) {
    if (sum == target) {
        System.out.println(Arrays.toString(partial.toArray()));
        return;
    }

    for (int i = start; i < nums.length; i++) {
        int c = nums[i];
        if (sum + c > target || i > start && nums[i] == nums[i - 1]) {
            continue;
        }
        partial.add(c);
        combinationSum(nums, target, sum + c, partial, i + 1);
        partial.remove(partial.size() - 1);
    }
}
```

Python

```
def choose(input_list, target):  
    input_list=sorted(input_list)  
    combination(input_list,target, [], 0)  
  
def combination(input_list,target, comb, start):  
    if target == 0:  
        print(comb)  
        return  
    if start == len(input_list):  
        return  
    for i in range(start, len(input_list)):  
        cand = input_list[i]  
        if cand > target or (i>start and cand == input_list[i-1]):  
            continue  
        comb.append(cand)  
        combination(input_list,target-cand, comb, i + 1)  
        comb.pop()
```

Exercise

1. Given a string, write a function to print out all its anagrams.

Example:

Input = "god"

Output:

"god"

"gdo"

"dog"

"dgo"

"ogd"

"odg"

Java

```
public static void anagrams(String input) {
    char[] inputArray = input.toCharArray();
    Arrays.sort(inputArray);
    anagrams(inputArray, new char[input.length()], new boolean[input.length()], 0);
}

public static void anagrams(char[] input, char[] anagram, boolean[] used, int
index) {
    if (index == input.length) {
        System.out.println(new String(anagram));
        return;
    }
    for (int i = 0; i < input.length; i++) {
        if (!used[i] && !(i > 0 && input[i] == input[i - 1] && !used[i - 1])) {
            used[i] = true;
            anagram[index] = input[i];
            anagrams(input, anagram, used, index + 1);
            used[i] = false;
        }
    }
}
```

Python

```
def anagrams(input_string, anagram, used, index):  
    if index == len(input_string):  
        print(anagram)  
        return  
    for i in range(0, len(input_string)):  
        if not used[i]:  
            used[i] = True  
            anagram[index] = input_string[i]  
            anagrams(input_string, anagram, used, index + 1)  
            used[i] = False
```

2. Given a string `s` and a dictionary containing a list of words, write a function to break the string completely into valid words. Print all such possible sentences. The same word in the dictionary may be reused multiple times.

For example

Input="catsanddog"

dictionary = ["cat", "cats", "and", "sand", "dog"]

Output:

"cat", "sand", "dog"

"cats", "and", "dog"

Backtracking

```
Input = "catsanddog"  
Dict = ["cat", "cats", "and", "sand", "dog"]
```

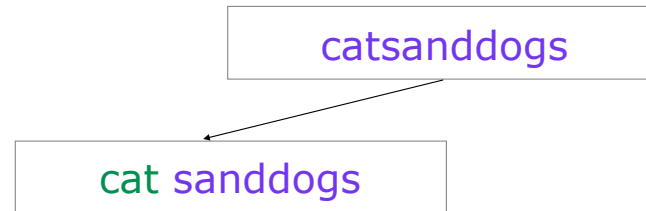
Backtracking

Input = "catsanddog"
Dict = ["cat", "cats", "and", "sand", "dog"]

catsanddogs

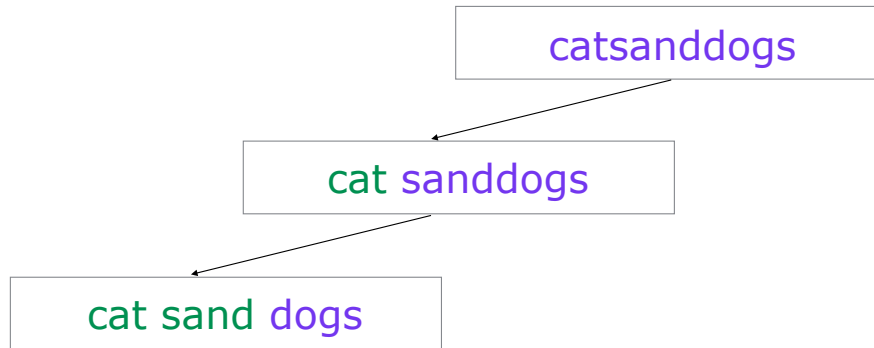
Backtracking

Input = "catsanddog"
Dict = ["cat", "cats", "and", "sand", "dog"]



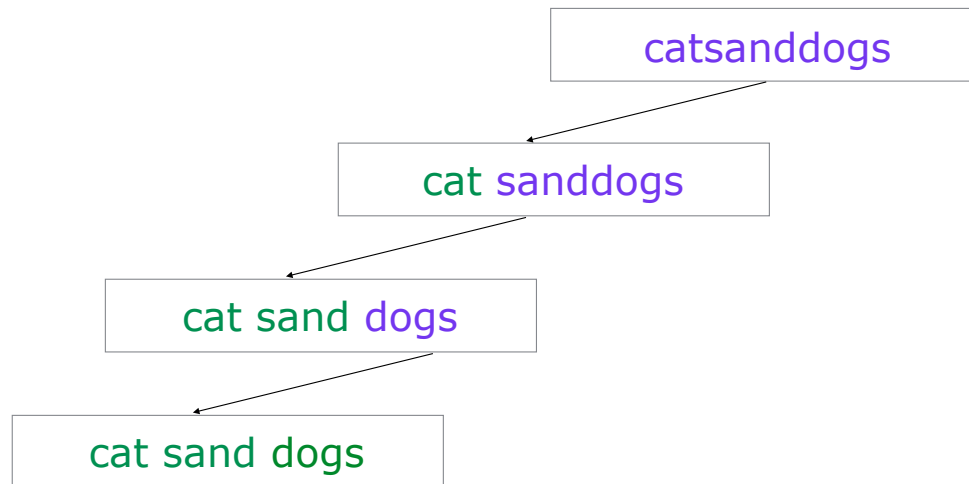
Backtracking

Input = "catsanddog"
Dict = ["cat", "cats", "and", "sand", "dog"]



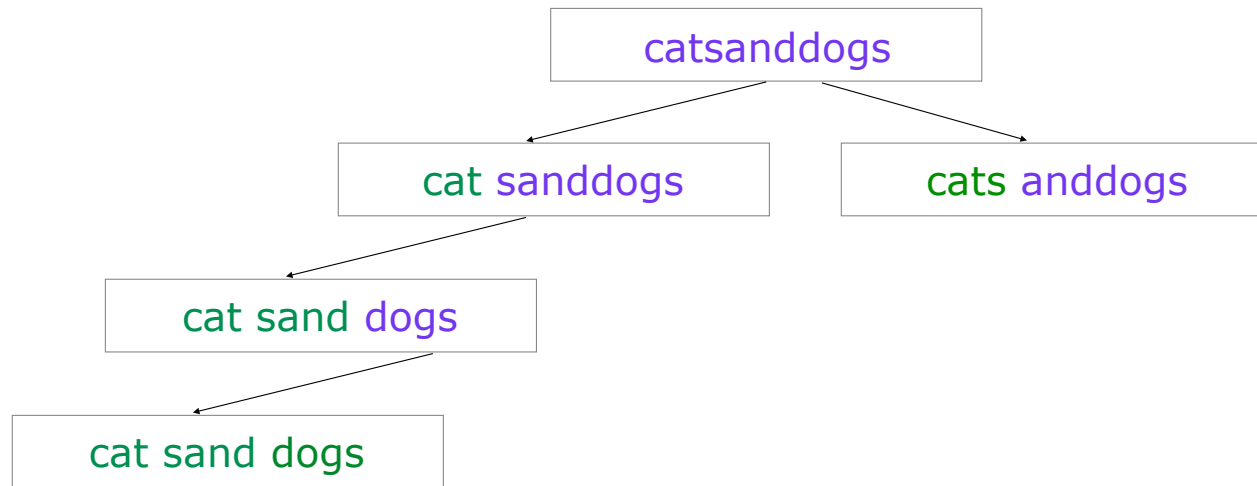
Backtracking

Input = "catsanddog"
Dict = ["cat", "cats", "and", "sand", "dog"]



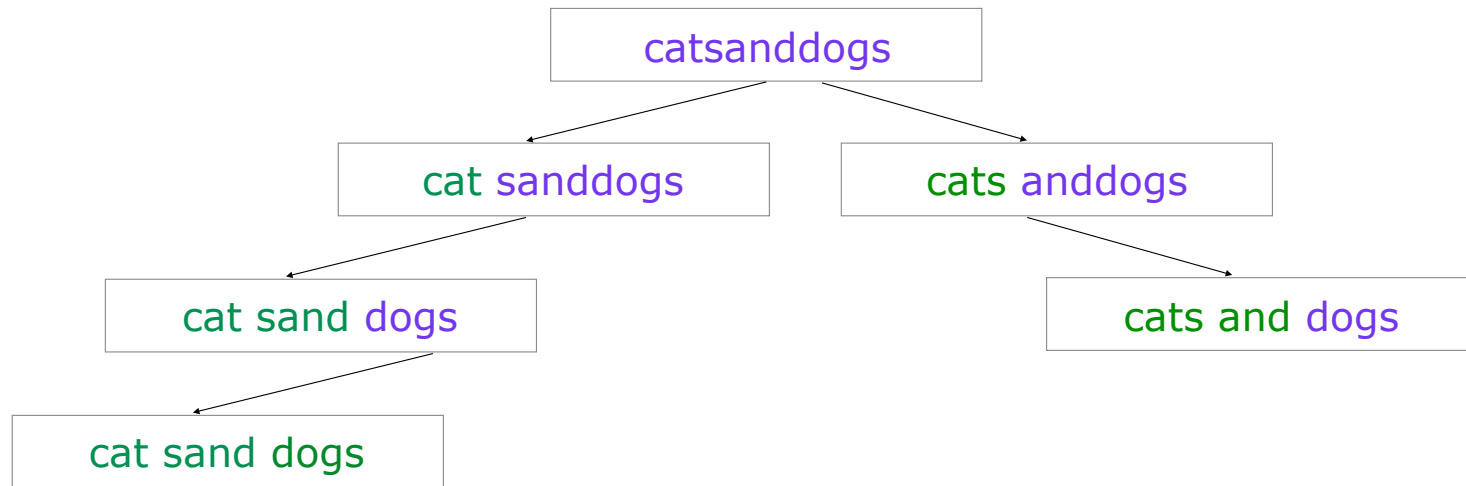
Backtracking

Input = "catsanddog"
Dict = ["cat", "cats", "and", "sand", "dog"]



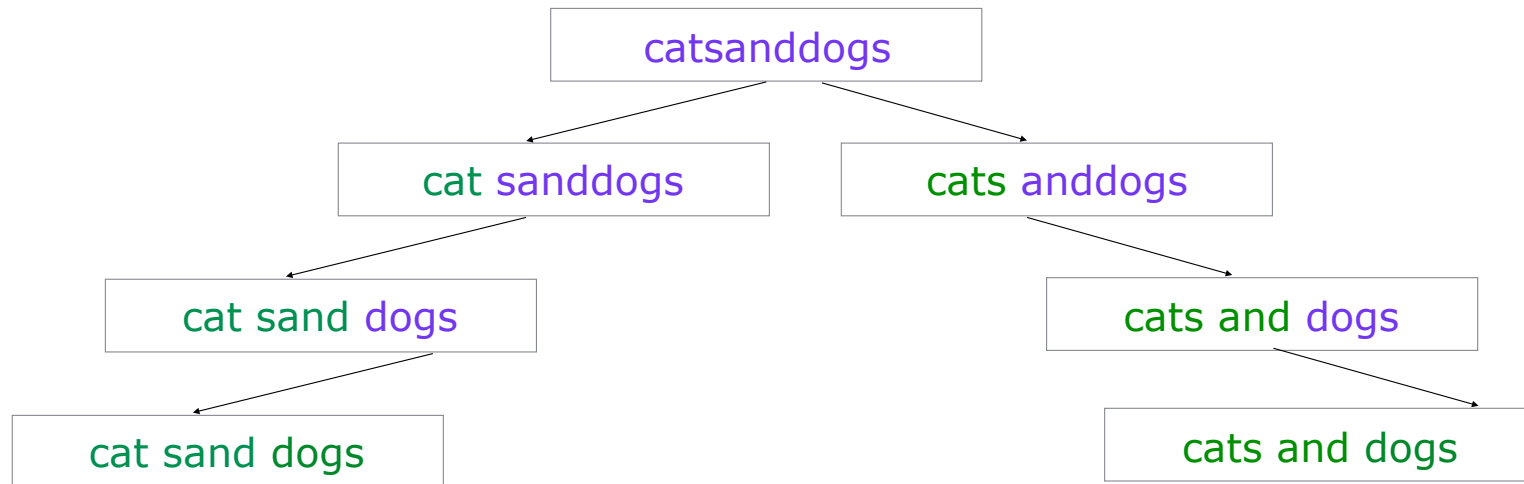
Backtracking

Input = "catsanddog"
Dict = ["cat", "cats", "and", "sand", "dog"]



Backtracking

Input = "catsanddog"
Dict = ["cat", "cats", "and", "sand", "dog"]



Java

```
public static void wordBreak(String input, HashSet<String>
dict, List<String> partial){
    if(input.length() == 0){
        System.out.println(Arrays.toString(partial.toArray()));
        return;
    }
    for(int i=0;i<input.length();i++){
        String word = input.substring(0,i+1);
        if(dict.contains(word)){
            partial.add(word);
            wordBreak(input.substring(i+1),dict,partial);
            partial.remove(partial.size()-1);
        }
    }
}
```

Python

```
def word_break(input_string, partial, dictionary={}):  
    if len(input_string) == 0:  
        print(partial)  
        return  
  
    for i in range(0, len(input_string)):  
        word = input_string[:i+1]  
        if word in dictionary:  
            partial.append(word)  
            word_break(input_string[i+1:], partial, dictionary)  
            partial.pop()
```